DESIGN AND OPTIMIZATION OF DATA ACQUISITION SYSTEM USING

WIRELESS UNDERGROUND SENSOR NETWORKS

by

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DEDICATION

To my family,

for their endless love and support

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Abbreviation	Description
ADC	Analog to Digital Converter
ASK	Amplitude Shift Keying
DAQ	Data Acquisition System
EM	Electro-Magnetic
FSK	Frequency Shift Keying
HMTL	Hypertext Markup Language
PSK	Phase Shift Modulation
QAM	Quadrature Amplitude Modulation
QPSK	Quadrature Phase Shift Keying
RF	Radio Frequency
SDR	Software Defined Radio
SPI	Serial Peripheral Interface
TTE	Through-The-Earth
WSN	Wireless Sensor Network
WUSN	Wireless Underground Sensor Network

LIST OF ABBREVIATIONS

ABSTRACT

The growth of Wireless Underground Sensor Networks (WUSN) will lead to numerous emerging applications, such as underground pipelines, oil reservoir monitoring, intelligent agriculture, earthquake and landslide forecasting, border patrol, underground mine disaster prevention, and rescue. Underground environments prevent the use of most current wireless communication and networking systems, due to its extremely high attenuation to the propogation of signals, small communication range, and high dynamics of electromagnetic (EM) waves when penetrating through soil, rock, sand, water, crude oil medium and other underground environments. The objective of this research is to address these unique and significant challenges for the realization of wireless sensor networks in underground data monitoring systems. Research also focuses on developing a general framework using underground wireless sensor networks to provide continuous monitoring of pipeline to detect water leakage.

1. INTRODUCTION

1.1.Background

The application of Wireless Sensor Network (WSN) for remote data acquisition and monitoring is not limited to terrestrial applications. WSN technology can be extended underground where applications include agriculture, security, and infrastructure monitoring. Wireless Underground Sensor Networks (WUSN) has the most favorable applications in the recent development of Wireless Network Sensor technology. WUSN is a special WSN that concentrate on burying the Data Acquisition System(DAQ) along with sensors in the subsurface of the soil at depths that can range from few a meters to hundreds of meters from the top surface of soil usually targeting agriculture, structural health monitoring, border patrol, sports field maintenance, environment monitoring, and improving the performance of various distribution infrastructures to reduce the waste of resources [1-10].

The main difference between WSNs and WUSNs is the communication channel. The difference between wave propagation of Electromagnetic(EM) waves in air and soil is so significant that the empherical model of the wireless channel in soil has only been available in recent years. Despite its advantages, many problems exist that makes it difficult to build a WUSN system. The challenge is the realization of reliable and efficient underground wireless communication between the buried system and surface Data Acquisition System (DAQ). Many factors such as temperature, soil moisture, weather, soil composition, and homogeneity impact the communication and connectivity. In addition to these factors, the operating frequency of the electromagnetic (EM) wave and the burial depth have a substantial effect on the communication.

In this research, a detailed analysis of WUSNs was done, and a robust model that can operate at high frequencies was developed, which can perform better than the existing models that operate at low operating frequency. The block diagram of the system is shown in Figure 1. The sensors along with the signal processing unit and the antenna were buried at a distance of 2-6 meters from the soil surface. The measurement system includes parameters like temperature, humidity, soil sensor output, and moisture content. The measurements were then processed and transmitted through the soil to the surface antenna. This type of transmission is called "Through-The-Earth (TTE) communication." The measurements were stored and processed in the surface subsystem to make necessary decisions. With each new generation of electronics, sensors have become smaller, less expensive, lower power and more sophisticated, giving them the capability to produce more and more data, which in turn allows more comprehensive assessment of an ecosystem, more advanced warning of environmental threats, and more accurate (and earlier) sensing of infrastructure problems. Buried sensors, however, have one common problem – the difficulty of transmitting the sensed information to the surface. Typical radio frequency data transmission systems (Bluetooth, WI-Fi, Cellular, etc.) do not work well due to the difficulty of propagating Radio Frequency (RF), signal through the soil. A system that could accurately and reliably transmit digital data from sensors buried 2-6meters below ground to an above-ground receiver, at high speed and with low transmitter power, would enable many new ecologically-based applications involving buried sensors.

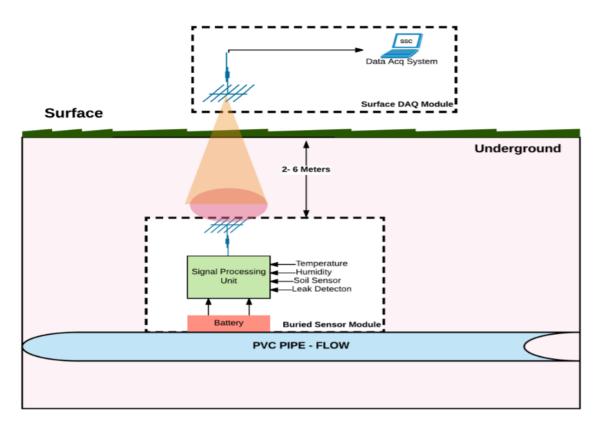


Figure 1: Block diagram of Wireless Underground Sensor Network

Wireless Underground Sensor Networks (WUSNs) [11] are networks of wireless sensor nodes operating below the earth surface. As an extension to the established wireless sensor networks (WSNs) [12], WUSNs are used to provide real-time monitoring abilities in two types of underground situations: tunnels and soil media. Constructed on the monitored situations, the WUSNs can be further divided into two categories: the WUSNs in underground mines and tunnels and the WUSNs in a soil medium. Related to current underground monitoring strategies, WUSNs provide benefits in ease of deployment and data collection, timeliness of data, coverage density, concealment, and reliability [11] A wide variety of novel and needed applications are empowered by WUSNs [2, 8, 11] including: Border Patrol and Intruder Detection: Border patrol is vital for national safety. The conventional border patrol methods suffer from rigorous human participation. WUSNs deployed alongside the border deliver a low cost, concealed, and reliable way to spot the intruders crossing the border.

Landslide and Earthquake Monitoring: Until now, landslides and earthquakes have been difficult to be precisely forecast. WUSNs deliver us a unique method to screen the signs of landslide and earthquake in real time with minor organization and maintenance price tags. As a result, the property loss and personal injury triggered by those unexpected tragedies can be reduced.

Underground and Power Grid Monitoring: Pipelines constitute one of the most significant methods to transport high volumes of liquid (e.g., water and oil) over elongated distances. Yet, present leakage detection methods do not work well due to the harsh underground environmental circumstances. Furthermore, in the existing underground power grid, numerous errors, such as underground power grid fires triggered by overcapacity and cable breakdown caused by careless tunneling, are hard to be localized, detected, avoided, and fixed due to the unreachable environments. WUSNs can deliver real-time monitoring to aid the proprietors to avoid the possible faults and repair existing errors in those underground configurations.

Smart Irrigation: With the real-time monitoring of the temperature, soil moisture, and other soil properties, the WUSNs can precisely define where and when to irrigate crops. Assuming that the irrigation consumes more than 70% of fresh water all over the world [13], the WUSNs can significantly improve the water sustainability.

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Mine Disaster Rescue and Prevention: Existing techniques don't support localization and communications after disasters in mines, notably when an RF wireless channel is jammed due to tunnel breakdowns and wired communication is nonfunctional due to the breakdown of wires. Since a WUSN will be able to work in close underground locations, it can significantly improve present mine productivity and safety.

Despite the advantages of WUSNs, the underground environment is an unfriendly location for wireless communication and needs existing networking solutions, and communication protocols for terrestrial WSNs to be reconsidered. Explicitly, the critical difference between the WSNs and terrestrial WUSNs is the communication channel. To deploy WUSNs in the underground, the propagation channel is no longer air but rock, soil, metals, concrete, and water.

Even though the well-defined terrestrial signal propagation methods based on EM waves may still work in the soil medium, the sole channel characteristics of EM waves in this environment need to be remodeled. For the WUSNs installed in subway tunnels and underground mines, the EM waves are appropriate for wireless signal transmission since the radio signal propagates in air. However, the propagation properties of EM waves are considerably different from the terrestrial wireless channels due to the limititations caused by the ceilings and walls in mines and tunnels.

1.2.EM Wave Based WUSNs in Soil Medium

In the underground environment, the well-defined wireless communication systems using electromagnetic waves do not work as expected [4]. EM waves experience considerable propagation loss due to the absorption of rock, soil, and water in the underground environment. Underground systems have limited power due to energy

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restrictions; the transmission range is minimal. In addition, the path loss of EM waves in the underground environment is dependent on many soil properties such as water content, soil textures (clay, silt, or sand), and density. The soil properties can alter with time due to surface weather and location. The transmission range of the underground communication systems also differs dramatically in different locations and times.

In the proposed system of WUSNs in an underground environment, the underground DAQ is expected to transmit sensed data to the surface subsystem. Hence, the connectivity between buried subsurface system and the surface subsystem is essential for the system functionalities. Due to the complex channel properties, the connectivity analysis in the WUSNs is more complicated than that of the surface wireless sensor networks. The number of underground sensors is limited due to the high installation and maintenance cost. However, a very high-density underground sensor, is essential to reserve the full connectivity of WUSNs due to harsh underground environment conditions.

1.3. Research Objectives and Solutions

The objective of the thesis is to investigate the distinctive characteristics of WUSNs in underground environments and to discover the keys to realize efficient and reliable communication in WUSNs. To evaluate WUSNs in the soil medium, we developed an environment which imitates the soil transmission medium. To make it more realistic, a Data Acquisition System (DAQ) along with transmitter was buried underground, and a receiver and a laptop were used at the subsurface to read the sensor values and realize underground water leakage detection and localization using WUSN. In this research, the channel properties of EM waves in a soil environment are investigated specifically in the 400–900 MHz band which is better for the efficient communication compared to the 2.4 GHz or higher range. Antenna design and implementation of Quadrature Phase Shift Keying (QPSK) in WUSN's is an essential takeaway of this research.

1.4. Thesis Outline

This thesis is organized as follows. In Chapter 2, a detailed literature review based on previous work related to WUSN is explained. In Chapter 3, the experimental setup and hardware used in the subsurface subsystem and the surface subsystem is explained in detail. In Chapter 4, detailed design and purpose of each device and software are explained. In Chapter 5, results and analysis of results are explained. Finally, Chapter 6 summarizes the overall research contributions and possible future research are mentioned.

2. LITERATURE REVIEW

2.1. Previous Work Related to WUSN

The concept of Wireless Underground Sensor Network's was first presented in 2007 [4], after which many applications have been developed based on WUSNs. In [4], the WUSN is used to acquire critical data in underground tunnels to provide a safe environmental conditions in mines. In [5], the WUSNs are deployed during the fracturing process in crude oil extraction, that measures many critical information about the environment inside oil reservoirs. In [6, 7] the WUSNs are utilized to detect leakage in the pipeline where Magnetic Induction (MI) communications were used for communication. But [6, 7] have no limitation on power consumption which is critical in WUSNs. In a few applications of WUSNs, to charge the battery of buried sensor system, a moveable charging vehicle with enhanced charging parameters is used [14]. However, several applications of WUSNs where the sensors buried in places that are remote environments, and vehicles may not be able to reach close enough to charge the buried system's battery. Environments like in mines and oil reservoirs have tunnels which may not be suitable for the vehicles to move around freely [6]. The buried module will become useless if it runs out of power from the battery, so the research concentrates on lowering the power usage.

Most existing WUSNs work at low frequency and are narrowband [11], which may result in reduced data rate throughput. Low-frequency transmission requires excessively large antennas, which will make the deployment of buried subsystems difficult and more expensive. To alleviate these drawbacks, working in high frequency is proposed. The highfrequency WUSN implementation is difficult due to the impact of soil characterization on losses in transmitting the signals and on radiating device parameters, especially antenna design parameters. Soil humidity, moisture, and texture will have a significant impact on the buried antenna performance. The burial depth will have an adverse effect on the communication as well, and the operational frequency band is another critical parameter. In [15], the effect of soil moisture on a high-frequency antenna is analyzed. The analysis in [15] is carried out in a frequency band from 100MHz to 2 GHz. The results show that increase in the soil moisture causes a shift of antenna bandwidth toward low frequencies. Consequently, the buried sensor subsystem antenna may acquire a new operating bandwidth [16]. The bandwidth shift increases with the increase of soil moisture, and it is more critical in the case of soils with a high dielectric constant which is coherent with respect to Deschamps's expression [16]. Higher soil moisture increases the buried antenna return loss. Since burying the sensor subsystem antenna permits it to shift its bandwidth toward low frequencies, constructing small antennas with higher bandwidth low-ends are suitable for underground sensors, which will permit their miniaturization and hence reduce their cost and facilitate the WUSN deployment. In this proposed research, we used relatively high operating frequencies (300MHz – 1GHz) with less power and the benefit of keeping the antenna size relatively small.

2.2. Frequency Band Selection

Propagation in an underground setting, particularly for use with WUSN is very challenging and has recently come into attention due to the modern developments in RF technology and sensors. In this chapter, a summary of the current work in the field of underground propagation in relation to wireless sensor networks is explained. Papers [5, 6] deliver a comprehensive description of the underground channel which gives foundations for successful communication in an underground environment. Mainly, the 300–900 MHz frequency range, which is appropriate for a Data Acquisition Systems (DAQ) is considered. The importance of the papers [5, 6] is communication of buried DAQ and the propagation characteristics of electromagnetic waves in the underground environment are presented. The paper concludes saying the communication depends on the operating frequency and the soil properties. The simulations results have shown that in the 300–400 MHz frequency band, communication can be advantageous due to limited propagation loss. In addition, it is also shown that the channel properties depend on burial depth of the subsurface system. For deeper deployments, a single path channel model is appropriate to characterize the underground communication channel. In addition to analytical proof, a MATLAB simulation work delivers results that prove that WUSN can function at 433MHz [7, 8]. It is also shown that burial distance can be extended to 5.5–6 meters with more transmit power of 30dBm. Paper [8] studies the performance of terrestrial commodity nodes is studied. It is concluded that communication is possible between sensor nodes only at the distance of 0.5 meters below the surface at an operating frequency of 2.4 GHz [8].

2.3. Antenna Design

The selection of a suitable antenna for WUSN system, is challenging problem. In specific, the challenges are:

Variable requirements – Different devices might aid different communication purposes, and may need antennas with differing features. For instance, devices set up within a few centimeters from the surface may want special consideration due to the reflection of EM radiation that will be experienced at the soil–air interface.

Size – Frequencies in the MHz or lower ranges will likely be necessary to achieve propagation distances of a few meters. It is known that the lower the frequency used, the

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larger the antenna must be to transmit and receive at that frequency efficiently as size is indirectly proportional to size of antenna. At a frequency of 100 MHz for example, a quarter-wavelength antenna would measure 750 mm. This is a challenge for WUSNs as we desire to keep sensor devices small.

Directionality – Future research must address whether an omnidirectional antenna or a group of independent directional antennas is most appropriate for a WUSN device. Communication with a single omnidirectional antenna will likely be challenging since WUSN topologies can consist of devices at varying depths, and common omnidirectional antennas experience nulls in their radiation patterns at each end. This implies that with a vertically oriented antenna, communication with devices above and below would be impaired. This issue may be solved by equipping a device with antennas oriented for both horizontal and vertical communication.

3. PROPOSED SYSTEM

In this chapter, the arrangement and the hardware used in the proposed system is explained in detail. The setup has two subsystems, a subsurface subsystem that is buried underground at a distance of 1-2 meters from the soil surface and a surface subsystem that is set up a few meters above the soil surface. Figure 3 describes the subsurface subsystem that includes hardware like sensors, Analog to Digital Converter (ADC), Raspberry Pi, Software Defined Radio (SDR), battery, and antenna. Figure 5 describes the surface subsystem that includes hardware like antenna, SDR, and computer. The experimental set up is shown in Figure 2. The transmitter was placed in the container that was buried underground as shown in Figure 5, for the lab experiment purpose the system was kept outside. A detailed explanation of the system is explained in next section.

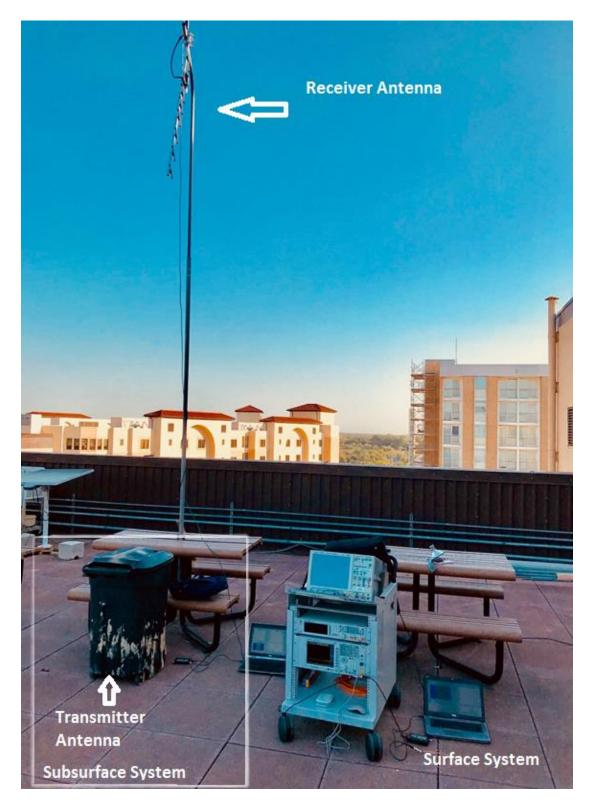


Figure 2: Experimental Setup of proposed system

3.1. Subsurface Subsystem

The subsurface system is buried alongside a water pipeline which ranges from 1-5 meters. In this experimental setup, the subsurface subsystem is located at the bottom of the container which was buried in the ground for ease of accessibility. The container was filled with soil, sand and stones that imitates the underground environment. The block diagram of the buried subsystem is shown in Figure 3. Sensors that can determine the water leakage like temperature sensor, humidity sensor, and soil moisture sensor are connected to a 10bit Analog to Digital Converter (ADC). The ADC converts analog voltage values from sensors that vary from 0-5V to digital format and transmits the data to a Raspberry Pi microprocessor through an SPI serial interface. A Python based program logs the sensor values and saves them in a .csv (comma-separated values) file format. An application called GNU Radio which is a Software Defined Radio (SDR) software installed in the Raspberry Pi will process the .csv file. The .csv file is then encoded, modulated and sent over SDR hardware called "HackRF One" through a Universal Serial Bus (USB). HackRF One transmits the modulated signal through a wireless channel using a low gain antenna. The whole system is powered by a 20,000 mA battery pack. The detailed description and working of all the components are explained later in this chapter. The container was filled with sand- 30%, soil-50%, clay-10%, stones- 5%, and garden soil- 5% as shown in Figure 4. The proposed subsurface subsystem was buried at the bottom of container and the container was placed 3 feet below the earth surface as shown in Figure 5.

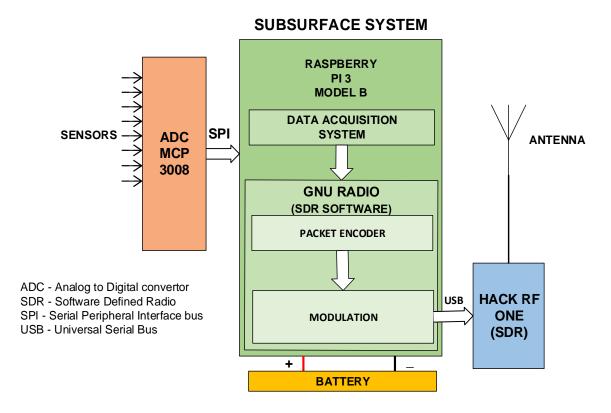


Figure 3: Subsurface system block diagram

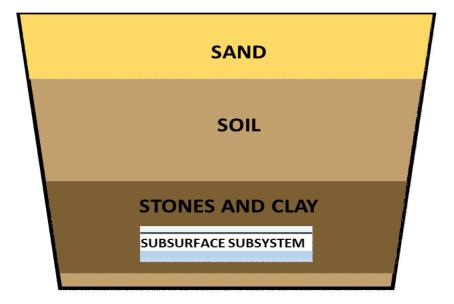


Figure 4: Soil, Clay and sand arrangement in container

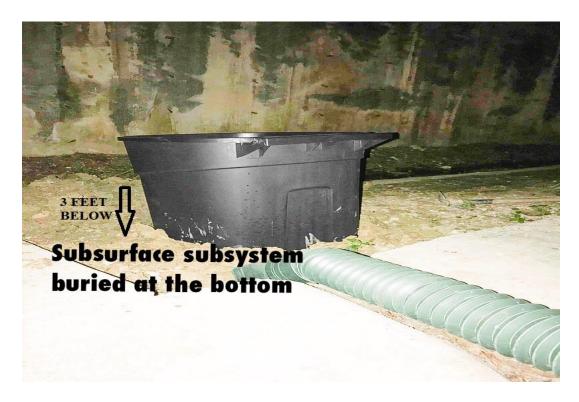


Figure 5: Subsurface experimental setup

3.2. Surface System

The surface subsystem is located a few meters above the ground level and directly vertical to the subsurface subsystem. The block diagram of the surface system is shown in Figure 6. The modulated signal sent by the subsurface subsystem is received at the surface subsystem. The surface subsystem consists of a high gain antenna that captures the weak signals sent by the low gain antenna through an underground channel. The signal captured by the high gain antenna is fed to the SDR hardware which amplifies the signal and transmits to a high-end computer through a USB. The received signal is then processed, demodulated and decoded using GNU Radio. The decoded data is converted to a .csv file and displayed on a Hypertext Markup Language (HTML) page. The data displayed on an HTML page is used to predict the water leakage. The detailed description and working of surface subsystem components are explained later in this chapter.

SURFACE SUBSYSTEM

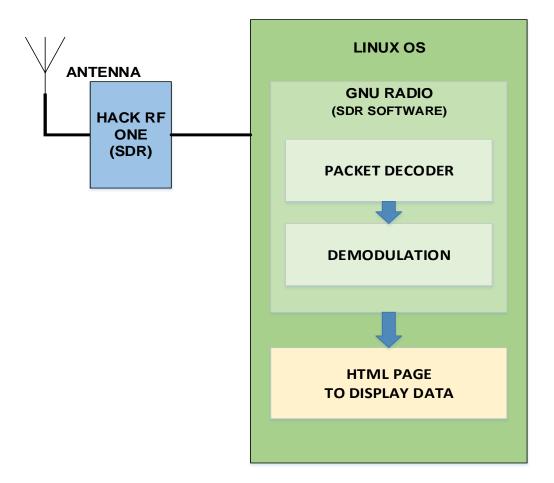


Figure 6: Surface subsystem

3.3.Sensors

Sensors that can detect the water leakage like temperature sensor, humidity sensor, and moisture sensor are connected to an Analog to Digital Converter (ADC). Sensor outputs vary from 0-5 volts based on the underground environment. Connection details are shown in Figure 7 [17]. Based on the application requirement different analog sensors can be connected to the ADC. The maximum numbers of sensors that can be connected to the ADC. The maximum numbers of sensors that can be connected to the ADC.

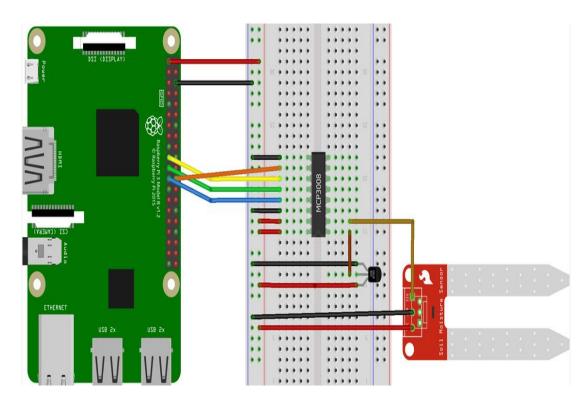


Figure 7: Raspberry Pi 3 to MCP 3008 wiring diagram

3.4. Analog to Digital Converter

The analog to digital converter (ADC) used in this experimental model is an MCP 3008 manufactured by Microchip. The wiring diagram for interfacing the ADC to the Raspberry pi is shown in Figure 7. Serial Peripheral Interface (SPI) protocol is used to transfer sensor data from the ADC to the Raspberry Pi. The pin details are shown in Figure 8[17].

The specifications are as follows:

- 10-bit resolution
- On-chip sample and hold PI serial interface
- 8 input channels
- Input voltage range: 2.7V 5.5 Volts
- 500 µA max at 5V
- 5 nA standby current, $2 \mu A$ max.
- 75 ksps max. sampling rate at VDD = 2.7V
- 200 ksps max. sampling rate at VDD = 5V
- Analog inputs programmable as differential pairs
- Industrial temp range: -40° C to $+85^{\circ}$ C

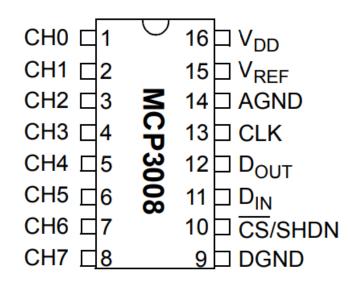


Figure 8: Analog to Digital Converter (ADC) MCP 3008 pin details [17].

3.5.Raspberry Pi

The Raspberry Pi is a credit-card sized computer that plugs into a display and uses a mouse and keyboard. It is a small computer that enables users to explore computing and let people to program in languages like Scratch and Python. It has capability of doing many things that a computer used to do, from browsing, programming, Internet of Things(IoT) applications and playing video, to making documents, and use in applications such as WSN's.

Raspberry Pi 3 specifications are as follows:

- SoC: BCM2837 Broadcom
- CPU: 1.2 GHz $4 \times$ ARM Cortex-A53
- GPU: VideoCore IV Broadcom
- RAM: 900MHz 1GB LPDDR2
- Networking: 2.4GHz 802.11n wireless with 10/100 ethernet
- Bluetooth: Bluetooth 4.1
- Storage: microSD
- GPIO: 40-pin header
- Ports: 3.5mm analog audio, Camera Serial Interface (CSI), HDMI, 4× USB,
- Ethernet

3.6. Hack RF One

A software-defined radio (SDR) is a software based communication system where mixers, filters, amplifiers, modulators/demodulators, detectors, and other components are implemented by means of software using a computer or embedded system. A basic SDR system consist of a computer equipped with a sound card, or another ADC, preceded by some RF front end. Many signal processing tasks are passed over to a processor, instead of being done in dedicated hardware. Such a design yields a system that can transmit and receive different radio protocols based only on the software. Hack RF one hardware is shown in Figure 9[17].

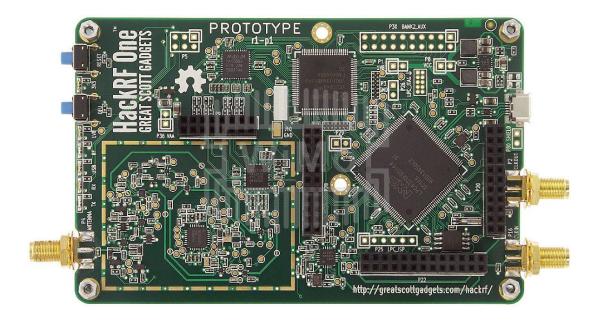


Figure 9: Hack RF One hardware (SDR) [17]

HackRF One is the present hardware platform of HackRF. It is a SDR that is capable of transmitting and receiving radio signals up to 6 GHz. It is designed to test and develop next generation radio technologies. HackRF One is an open source hardware that can be programmed for stand-alone operations or used as a USB peripheral. Specifications of the HackRF One are as follows:

- Half duplex transceiver
- Operating frequency: 1 MHz to 6 GHz
- Sample rates: 2 Msps 20 Msps
- Resolution: 8 bits

- Interface: high-speed USB
- USB bus powerered
- Software-controlled antenna port power (10 dBm)
- SMA female antenna connector with 50 ohms impedence
- SMA female for synchronization and clock input
- Pin headers for expansion
- Portable
- Open source

3.7. Power Usage and Battery

The subsurface subsystem is powered by a 20,000 mA battery pack. This is an experimental set up where we change the radio parameters using a low powered general purpose computer which consumes a few hundreds milliamp current to operate which is one of the limitations of this research. In addition, the SDR connected to the computer also consumes power but that power is not necessarily measured as it is powered by the computer's USB port. The experimental setup can be used as a base for many other applications such as structural monitoring system where supplied power is limited. The research provides a stable base to engender many underground application-specific systems, as the communication system utilizes less power. In this research, we have developed a platform that optimizes the power 0-dB-gain antenna saves much power, since the antenna is one of the significant power consuming components in a WUSN system. For this reason, it is proved that a low gain antenna can transmit a signal through the unfavorable underground transmission channel.

It is also proved in the research that QPSK modulation can be used to transmit the signals from subsurface systems to surface systems. The properties of QPSK are taken as an advantage to utilize the power efficiently. The power usage of our experimental set up is shown in Table I. Raspberry Pi operates at 5 Volts and an average of 250 milliamps. Even with a general purpose computer, and a hardware SDR, the system is capable of operating for a few days. The power calculation is given below:

$$P = V * I$$

Where, P is power in watts, V is operating voltage, I is current consumed at that instance in amps. A USB energy meter was used to calculate the power consumption, the setup is shown in Figure 10. A conventional hardware radio that is built based on the design parameters and methods specified in this research will use relatively less power as it won't be necessary to use a general purpose computer to drive the Software Defined Radio (SDR).

Raspberry Pi Model	Raspberry Pi State	Current in amps	Power Consumption In watts
Model 3 B	HDMI off, LEDs off	230 mA	1.15 W
Model 3 B	HDMI off, LEDs off, onboard Wi-Fi	250 mA	1.25 W

 Table I: Raspberry Pi power consumption



Figure 10: Power usage measurement setup

4. DESIGN AND DEVELOPMENT OF WIRELESS UNDERGROUND SENSOR NETWORK FOR PIPELINE MONITORING

The detailed explanation of design and development of system is explained in this chapter. The overall system working is shown in Figure 11. A python based program in Raspberry Pi will log the data and create a .csv file. Signal processing, encoding and modulation is performed using GNU Radio software. GNU radio passes the modulated signal to a SDR that converts digital data to EM waves and transmits through an antenna. The transmitted signal is received at surface subsystem SDR through a high gain antenna which is fed to a computer. GNU radio then demodulates and decodes the received signal and generates a .csv file. The file is displayed in HTML page by executing a local python based server. In this chapter, each block of Figure 11 is explained in detail.

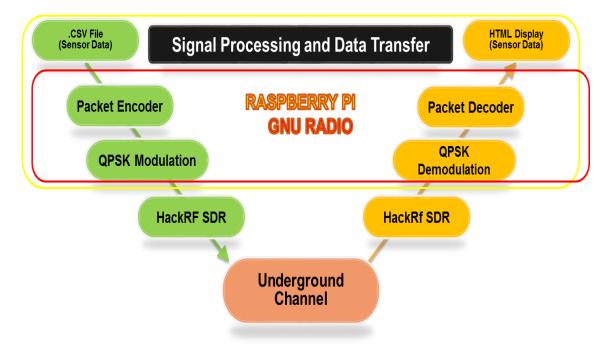


Figure 11: Signal processing and Data Acquisition System

4.1. GNU Radio

The term "Software Defined Radio" (SDR) was presented by Joseph Mitola from MITRE Corporation in 1991. The first paper on Software Defined Radio was published in 1992 at the IEEE National Telesystems Conference. The SDR has its origins in the defense sector in the 70's in both Europe and the U.S.[18]

Software Defined Radio (SDR) is a microprocessor based system where many signal processing and operations are done in a software platform instead of in a hardware radio (electronic circuits). In Software Defined Radio, the signal will be processed in software platform instead of analog domain, unlike traditional radio. The sampling and digitization work is processed by a device called the Analog to Digital Converter (ADC). Figure 12 shows the block diagram of a Software Defined Radio(SDR). Front end of GNU Radio will convert the high frequency signal into low frequency signal or Intermediate Frequency (IF). The digitized signal is fed to the baseband processor for processing, encoding, modulating, demodulating, decoding, etc. In conventional radio hardware, most of the processes are done in hardware instead of software.

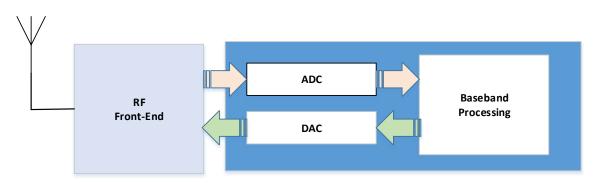


Figure 12: Software Defined Radio (SDR) block diagram

GNU Radio is a software toolkit that consists of a number of signal processing blocks. The signal processing operations are coded in C++ where Python link the blocks

together. The Figure 13 represents the organization of GNU Radio and Universal Software Radio Peripheral (USRP) SDR.

The USRP will digitize the data from the wireless channel and passes it to the GNU Radio through the USB interface. GNU Radio will then process the received signal by filtering and demodulating the signal then translating it to packets of data. GNU Radio components are shown in Figure 13 [17]

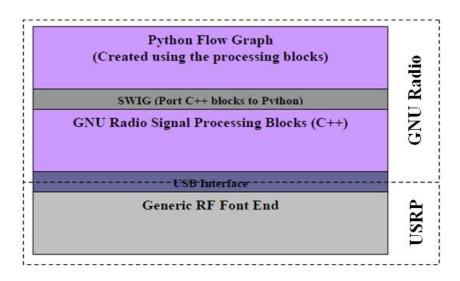


Figure 13: GNU Radio components [17]

4.2. Modulation Scheme

There are various modulation schemes available, like Amplitude Shift Keying, Frequency Shift Keying, and Phase Shift Keying. Each modulation scheme is explained in brief:

Amplitude-shift keying (ASK) is a kind of amplitude modulation that indicates digital data as differences in the amplitude of a carrier signal. In an ASK system, the representation of binary symbol 1 is a fixed-amplitude carrier wave and a constant frequency for a duration of T seconds. The signal amplitude attenuates when the transmission channel is not favorable like in an underground environment. The attenuation makes the demodulation process difficult, in fact the receiver may not be able to recover the signal at all. So this method is not suitable for this research.

Frequency-shift keying (FSK) is a frequency modulation scheme where digital information is transmitted by changing the frequency of a carrier signal. RF propogation in soil induces high frequency noises. The frequency of the carrier signal may vary a lot due to the characteristics of soil medium as a communication channel, for this reason it is not suitable for WUSN application.

Phase-shift keying (PSK) is a digital phase modulation process which sends data by changing the phase of a carrier signal. The signal is modulated by varying the cosine and sine function at a known time. It is ideal for wireless Local Area Network (LAN), Radio-Frequency Identification (RFID), and Bluetooth communication. It is most suitable for Wireless Underground Sensor Network, as the phase is not much affected by soil properties compared to amplitude and frequency. QPSK (Quadrature Phase Shift Keying) is a type of phase shift keying that sends two bits of digital information at a time. In this research, we employed different modulation schemes and QPSK gave the best result and it was easy to recover the data at the receiver which can be seen in next chapter. In the block diagram (Figure *14*) both in-phase (I) and a quadrature (Q) part are used to modulate the signal. The block diagram and constellation diagram of QPSK modulation are shown in

Figure 14 and Figure 15 respectively.

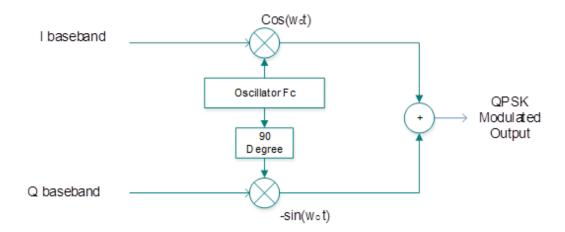


Figure 14: QPSK modulator

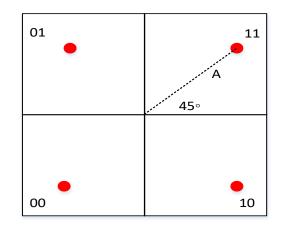


Figure 15: Constellation diagram of QPSK

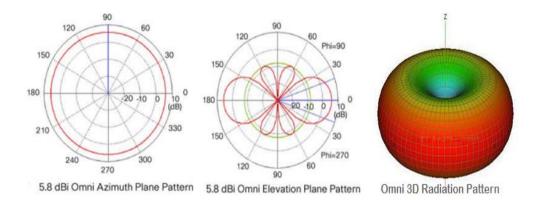
In QPSK modulation, a stream of binary input message bits are produced. QPSK modulated symbols contain 2 bits. The produced binary bits are combination of two bits as shown Figure 15. The effective illustration of symbols in QPSK is

- 111+j (45 degrees)
- 01=-1+j (135 degrees)
- 00 = -1 j (225 degrees)
- 10= 1-j (315 degrees)

4.3. Antenna Design Parameters

The antenna is one of the most essential components of a communication system. Antenna parameters like frequency, gain, radiation pattern, the power of the antenna, and dimensions are to be considered during the design of any communication system. A subsurface subsystem's antenna has to be size constrained due to the availability of space around 15 cm. The research was focused on transmitting data at high speed with low power consumption. The proposed system was tested under two frequencies one at 450 MHz and the other at 900 MHz operating frequency with different antennas.

The radiation pattern of the antenna is an essential factor to be considered during the design of a communication system. An isotropic antenna is used in Wi-Fi due to the lack of knowledge about the location of the receiver, radiation pattern is shown in Figure 16[19]. But a satellite communication system requires a directional antenna because the transmitter antenna is well-known and all the energy is focused in one direction rather than transmitting the energy in a circular or elliptical path, radiation pattern of directional antenna is shown in Figure 17[19].



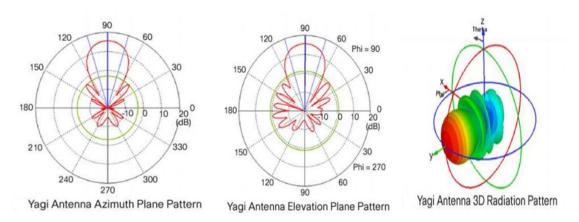


Figure 16: Radiation pattern of isotropic antenna [19]

Figure 17: Radiation pattern of directional antenna [19]

In this research, we know the location of transmitter, so the directional antenna is used for the receiver. Even though we know the receive antenna's location, we could not use a directional antenna for the transmitter because of its size constraint. The radiating field of directional antenna and isotropic antenna were considered and the radiation pattern of our system is shown in Figure 18. We can observe that the advantage of directional antenna on the left side of Figure 18, the EM waves are radiated directly towards the receiver. On the right of Figure 18 it can be observed that the EM waves are radiated circularly because of the dipole antenna property. Radiation field of different antennas were also considered and it is mentioned in Table II. By considering all the mentioned properties of antennas a low gain dipole antenna was used for the subsurface subsystem and a high gain Yagi-Uda antenna was used for the surface subsystem for a frequency of 450 MHz and a low gain ceiling mount antenna was used for the subsurface subsystem and a high gain parabolic antenna was used for the surface subsystem for a frequency of 900MHz.

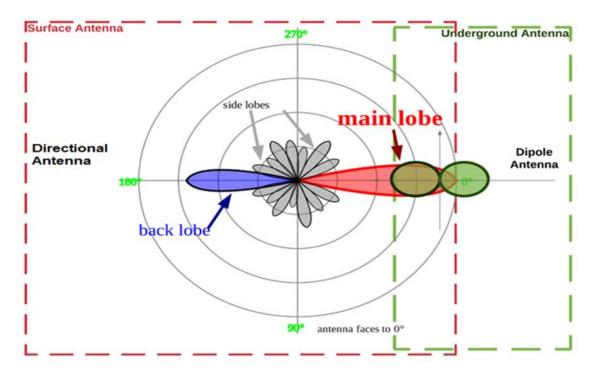


Figure 18: Radiation patterns of antennas in the proposed system

Antenna	Near Field	Reactive Near	Far Field
	(Meters)	Field (Meters)	(Meters)
450 MHz Dipole Antenna	0.04412904	0.06754673	> 0.06754673
450 MHz Yagi-Uda	0.93677298	3.97024666	> 3.97024666
Antenna			
900 MHz Dipole Antenna	0.06240789	0.13509346	> 0.13509346
900 MHz Parabolic	1.41212929	8.64598138	> 8.64598138
Antenna			

Table II: Radiating field of different antennas

The antennas were selected based on the parameters shown in Table III

Table III: Antenna design specifications

Parameters	Underground Antenna	Surface Antenna
Antenna Type	Isotropic Antenna- Dipole	Directional Antenna – Yagi
		uda / Parabolic Antenna
Gain	0 dBi	11.2/15Db
Antenna Length	150 mm	~1000 mm
Frequency	400MHz - 1	GHz
Receiver Sensitivity	-93dl	3

4.4. Antenna for 450 MHz

i. Receiver antenna for 450 MHz

An example of the directional antenna is a Yagi-Uda antenna which is relatively large in size compared to an isotropic antenna. For a 450 MHz signal, we used a dipole antenna and specifications are shown in Table IV.

Туре	Yagi Uda
Frequency	450 to 470 MHz
Number of elements	8
Gain	11.2 dBi
VSWR	≤ 1.5
F/B ratio	$\geq 16 \text{ dB}$
Vertical beam width	40°
Horizontal beam width	44°
Polarization	Vertical or Horizontal
Impedance	50Ω
Max. input power	100 watts
Weight	1.7 lbs (0.8 kg)
Length	42.2" (120 cm)
Connector	N Jack-Female
Maximum mast mounting size	1.5" to 1.9" (40 to 50 mm)
RoHS compliant	Yes

Table IV: 450MHz receiver antenna specifications

ii. Transmitter antenna for 450 MHz

At 450 MHz, a dipole antenna is used and specifications are mentioned in Table V.

Туре	Dipole	
Frequency	450 to 470 MHz	
Gain	2.15 dBi	
VSWR	≤2	
Polarization	Vertical	
Impedance	50Ω	
Max. input power	50 watts	
Weight	1.7 oz. (50 g)	
Dimensions	8 inches (20.5 cm)	
Connector	SMA plug-male	
RoHS compliant	Yes	

Table V: 450MHz transmitter antenna specifications

4.5. Antenna for 900 MHz

i. Receiver antenna for 900 MHz frequency

For a transmission frequency of 900 MHz, a parabolic antenna with high gain was used and took advantage of its directionality and radiation pattern. The specifications are as mentioned in Table VI and its radiation pattern is as shown in Figure 19 [17].

Туре	Grid parabolic dish antenna
Frequency range	870-960mhz
Gain	15dbi
Polarization	Vertical or Horizontal
Horizontal Beam Width	21°
Vertical Beam Width	16°
VSWR	<1.5
Front to back radio	>26db
Input impedance	50 ohm
Input maximum power	200 W
Lightning protection	DC Ground
Connector	N female
Size	23.62 x 35.43inches
	(600 x 900 mm)
Antenna material	Aluminum alloy
Radiating electrical material	Cu
Antenna structure	Two piece design
Operating	-40 to 85C
Temperature	(-40to 185° F)
Diameter of installation pole	1.2-2.3in. (30-60mm)
Weight	7.7 lbs. (3.5 kg)

Table VI: 900MHz receiver antenna specifications

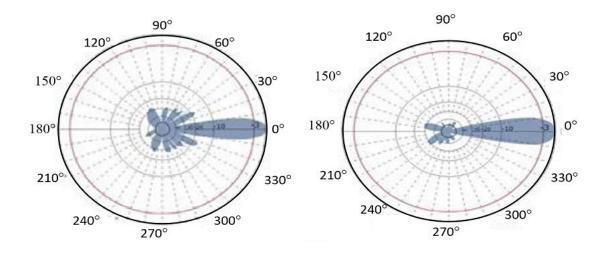


Figure 19: Radiation pattern of 900-MHz parabolic antenna [17]

ii. Transmitter antenna for 900 MHz frequency

For 900 MHz, a ceiling mount antenna was used. Its behavior and specifications are mentioned in Table VII and its radiation pattern is shown in Figure 20 [17].

Туре	Ceiling mount antenna
Frequency Range	698-960MHz
Gain	2.5 dBi
VSWR	<1.5
Vertical beam width	115°
Horizontal beam width	360°
Nominal impedance	50 Ohm
Polarization	Vertical
Maximum power	50 W
Connector type	N-Style Jack Connector with 12"
Dimension	6.7"x3.35"
Weight	0.88 lbs

Table VII: 900MHz transmitter antenna specifications

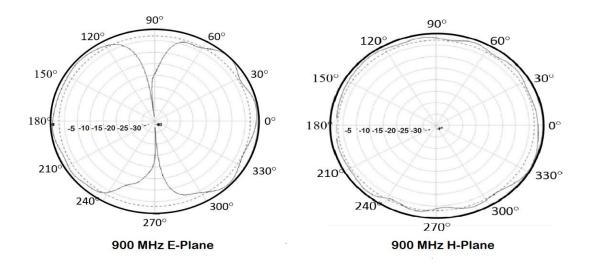


Figure 20: Radiation pattern of 900MHz ceiling mount antenna [17]

4.6. Channel Model

The properties of signal propagation in soil need a standard derivation of the path loss considering all the properties of soil like humidity, texture, and dielectric [6]. From the Friis equation, which was derived for a free space the received signal power is

$$P_r = P_t + G_r + G_t - L_0 \tag{1}$$

where P_t is the transmit power, G_r is gains of the receiver and G_t gain of transmitter transmitter antennas, L_0 is the path loss,

$$L_0 = 32.4 + 20\log(d) + 20\log(f)$$
⁽²⁾

where d is the distance between stations, f is operating frequency.

The power of received signal in soil is expressed as

$$P_r = P_t + G_r + G_t - L_p \tag{3}$$

 $L_p = L_0 + L_s$, L_s is the path loss due to the underground environment. The path loss, L_s is based on two factors

$$L_s = L_\beta + L_\alpha \tag{4}$$

 L_{β} is the attenuation because of difference of the . λ of the signal in soil environment

$$L_{\beta} = 154 - 20\log(f) + 20\log(\beta), \ L_{\alpha} = 8.69\alpha d$$
(5)

The path loss in free space is $L_0 = 20 log(4\pi d/\lambda_0)$ and the path loss L_p , of an EM wave in soil is as given as:

$$L_p = 6.4 + 20\log(d) + 20\log(\beta) + 8.69\alpha d$$
(6)

Where *d* is the distance, α is the attenuation constant and β phase shifting

Using Peplinski's principle [20], the dielectric properties of soil for a range of 0.3–1.3 GHz is given by :

$$\epsilon = \epsilon' - j\epsilon'' \tag{7}$$

$$\epsilon' = 1.15 [1 + \frac{\rho_b}{\rho_s} (\epsilon_s^{\alpha'}) + m_v^{\beta'} \epsilon_{f_w}^{\prime \alpha'} - m_v]^{1/\alpha'} - 0.68$$
⁽⁸⁾

$$\epsilon'' = [m_{\nu}^{\beta''} \epsilon_{f_w}^{\prime\prime \alpha'}]^{1/\alpha'} \tag{9}$$

where ϵ is the relative complex dielectric constant of the soil–water mixture, m_v is the water volume fraction, ρ_b is the bulk density, $\rho_s = 2.66g/\text{cm}^3$ is the specific density of the solid soil particles

 $\alpha' = 0.65$ is an empirically determined constant

 β' and β'' are empirically determined constants, and is given by

$$\beta' = 1.2748 - 0.519S - 0.152C \tag{10}$$

$$\beta'' = 1.33797 - 0.603S - 0.166C \tag{11}$$

where S is the mass fractions of sand and C is the mass fractions of clay.. The ϵ'_{f_w} and ϵ''_{f_w} are the real part and imaginary part of the dielectric constant of water. The propagation constant of the Electromagnet(EM) wave in soil is given by $\gamma = \alpha + j\beta$ where,

$$\alpha = \omega \sqrt{\frac{\mu \epsilon'}{2} \left[\sqrt{1 + \left(\frac{\epsilon''}{\epsilon'}\right)^2 - 1} \right]}$$

$$\beta = \omega \sqrt{\frac{\mu \epsilon'}{2} \left[\sqrt{1 + \left(\frac{\epsilon''}{\epsilon'}\right)^2 + 1} \right]}$$
(12)
(13)

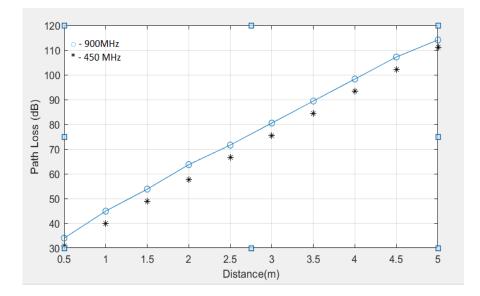


Figure 21: Path loss with respect to distance

It can be seen that the path loss increases with increasing distance d, as expected. Moreover, increasing operating frequency f, also increases path loss, which motivates the need for lower frequencies for underground communication. From the Figure 21 [6], we can conclude that communication is possible at frequency range of 450 to 900 MHz up to three meters depth, as the path loss is less than 90dB and the receiver sensitivity is -90dB. So we can conclude that the transmission is possible up to 3 meters without adding extra power to the transmitter antenna.

4.7. Demodulation Scheme

The QPSK receiver employs threshold detectors that detect imaginary and real parts. The block diagram of the QPSK receiver is shown in Figure 22.

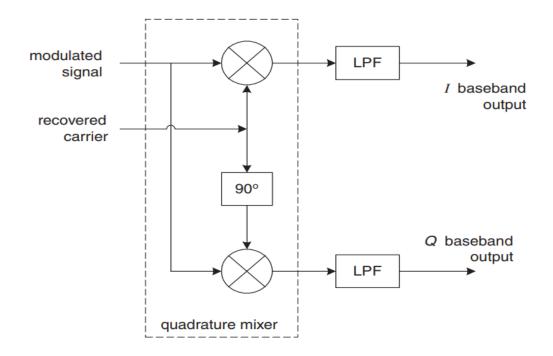


Figure 22: QPSK demodulator

In the demodulator, the received signal is multiplied by a reference frequency $\sin(\omega t)$ and $\cos(\omega t)$. The multiplied output at each arm is then integrated. A threshold detector decides on each integrated bit which is based on the threshold. Lastly, the bits on the quadrature arm (i.e odd bits) and the in-phase arm (i.e even bits) are remapped to form the detected information stream.

4.8. Data Display using HTML

A local python server is created in the surface subsystem, which in turn displays the received data in Hypertext Markup Language (HTML). A screenshot of sensor data displayed in HTML is shown in Figure 23. The values in the table are raw data from the

Analog to Digital Converter with time stamp, it can be calibrated according to application and supply voltage to convert it into International System of units (SI Units). You can observe that the data are logged every second. The sensor values are displayed in degree Celsius, the humidity and moisture sensor are displayed as raw data. Other channels were not connected to any sensors.

Time	Temperat	Humidity	moisture	Sensor 2	Sensor 3	Sensor 4
06:17.8	22	3	10	0	0	0
06:18.9	21	3	11	0	0	0
06:19.9	22	3	10	0	0	0
06:20.7	22	3	11	0	0	0
06:21.7	21	3	10	0	0	0
06:22.7	21.3	3	10	0	0	0
06:23.7	21.2	3	10	0	0	0
06:24.7	21.1	3	11	0	0	0
06:25.7	21	3	10	0	0	0
06:26.7	20.9	3	11	0	0	0
06:27.7	20.8	3	10	0	0	0
06:28.7	20.7	3	10	0	0	0
06:29.7	20.6	3	11	0	0	0
06:30.7	20.5	3	10	0	0	0
06:31.7	20.4	3	11	0	0	0
06:32.7	20.3	3	11	0	0	0

Figure 23: HTML display of sensor data

5. EXPERIMENT RESULTS

5.1. Sensor Data

Sensor data read by the MPC 3008 is transfered to the Raspberry pi through SPI communication. A screenshot of data acquisition at the Raspberry Pi using a final python script is shown in Figure 24. You can observe that all 8 channel raw data are displayed, it was calibrated to view in SI unit on a HTML page.

0	1	2		3	8	4	ľ.	5		6		7	1
3	0	0	1	0	1	0	T	0	1	0	1	0	1
Water Lea	kage fou	bnu											
3	75	0	1	0	1	0	Ĩ.	0	1	0	1	0	1
Water Lea													
3	75	723		0		0		0		0		0	
Water Lea	kage fou	bnu					•						
3	75	723	1	4	T.	0		0	1	0	1	0	1
Water Lea	kage fou	bnu					-						
3	75	723	1	4	1	4	1	0	1	0	1	0	1
Water Lea			- 18 		88 		55		V.58		e.		
3			Ĩ	4	1	4	Ĩ.	2	1	0	1	0	1
Water Lea			40		фЕ		•33		1.1992		<u>.</u>		1
3	75	723		4	1	4		2		1		0	
Water Lea	kage fou	bnu					•						
3			T	4	1°	4	8	2	1	1	1	0	1
Water Lea	kage fou	bnu											

Figure 24: Raw sensor data read by a terminal python program.

The raw data is compared with threshold values within the Python script to check for any warnings or possibilities of water leakage, but this is just for observation and not the final decision. The Python program then saves the raw sensor data into a .csv file along with the time stamp. Figure 25 is a screenshot of .csv file generated with a sampling rate of 1 second, sampling period can be varied as per requirements with a maximum sampling rate of 200K samples per second. Temperature is displayed in degree Celsius, humidity and moisture values are raw data, and this can be calibrated based on application specific environment.

Time	Temperat	Humidity	moisture	Sensor 2	Sensor 3	Sensor 4
06: 17. 8	22	3	10	0	0	0
06: 1 8.9	21	3	11	0	0	0
06: 1 9.9	22	3	10	0	0	0
06:20.7	22	3	11	0	0	0
06:21.7	21	3	10	0	0	0
06:22.7	21.3	3	10	0	0	0
06:23.7	21.2	3	10	0	0	0
06:24.7	21.1	3	11	0	0	0
06:25.7	21	3	10	0	0	0
06:26.7	20.9	3	11	0	0	0
06:27.7	20.8	3	10	0	0	0
06:28.7	20.7	3	10	0	0	0
06:29.7	20.6	3	11	0	0	0
06:30.7	20.5	3	10	0	0	0
06:31.7	20.4	3	11	0	0	0
06:32.7	20.3	3	11	0	0	0

Figure 25: Raw sensor data saved in .csv format

5.2.GNU Radio Program

The .csv file generated by the python script is then processed in GNU Radio. The block generated by GNU radio python script where the .csv file is encoded and then QPSK modulated is shown in Figure 26. The flow graphs are coded in C++ programming language where python links the blocks together as shown in Figure 26. In the flowgraph the .csv file generated by the python script is encoded using 2 bits/symbol and 4 samples/ symbol. The encoded signal is then QPSK modulated and transmitted to HackRF one module using Open Source Mobile Communication (OSMOCOM) sink at 450 MHz and 900 MHz operating frequency. The GNU Radio receiver top block is shown in Figure 27. The received signal from the high gain antenna is fed to HackRF one module then transferred to a computer through a USB. The received data from HAckRF One is processed in GNU Radio where the signal is demodulated and decoded to generate a .csv

file. A GNU Radio program was developed to encode and modulate signal with an option of varying parameters like Operating frequency, sampling frequency, Receiver/transmitter gain, modulation schemes, amplitude, samples per symbol, bits per symbol etc,.

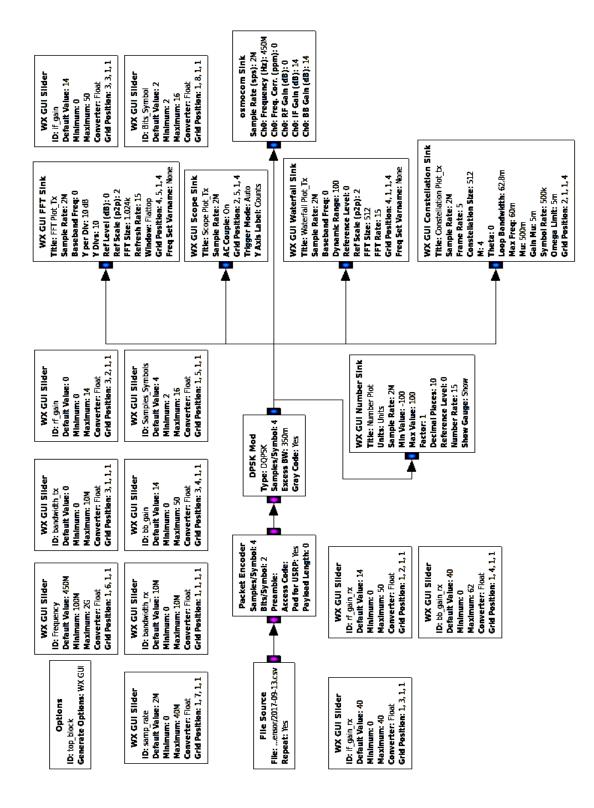


Figure 26: GNU Radio program for modulation and transmission

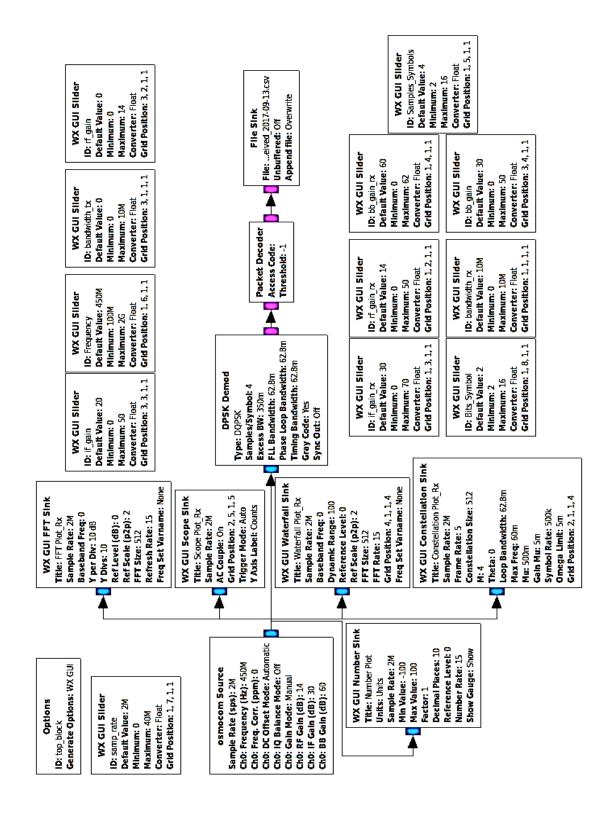


Figure 27: GNU Radio program at reception and demodulation

5.3. Transmitted and Received Signal Analysis

The spectrum of the transmitted signal at given frequency can be viewed using Fast Fourier Transforms (FFT) plot of GNU Radio Figure 28. It can observed in FFT plot that the signal components are transmitted from 449.6MHz to 450.4MHz .The average signal power of transmitted signal is about -25dB. The bandwidth of the system is 800 KHz with a center frequency of 450MHz. The spectrum analyzer was used to capture received signal and is shown in Figure 29 with a bandwidth of 800 KHz and signal power about -45dB.

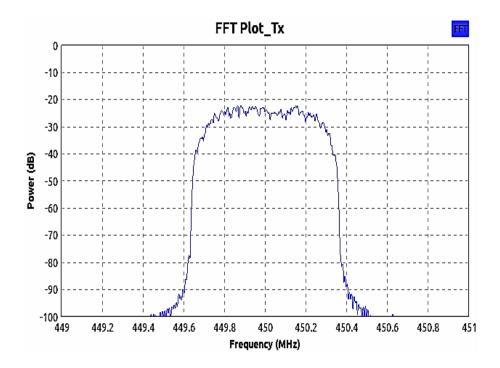


Figure 28: FFT plot of transmitted signal at 450MHz

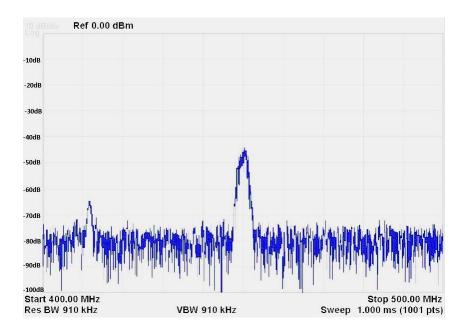


Figure 29: Spectrum analyser output of received signal at 450MHz

The QPSK modulated signal fits in four quadrants of the constellation as seen in Figure 30. As explained in the previous chapter, the message signals are represented in four quadrants. In this experiment, 2 bits/symbols are used which in turn represents 4 samples/symbol. The modulated signal is then transmitted using an OSMOCOM sink, which programs Hack RF SDR to send the modulated signal with the specified parameters. A perfect constellation that are in phase with the transmitted signal with only few out of phase was received at the surface subsystem that can be seen in, which is then demodulated to regenerate the data that was transmitted.

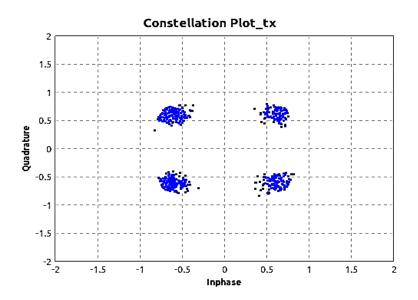


Figure 30: Constellation plot of transmitted signal at 450 MHz

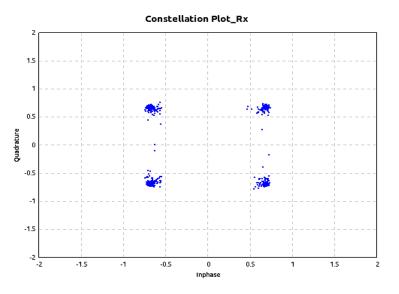
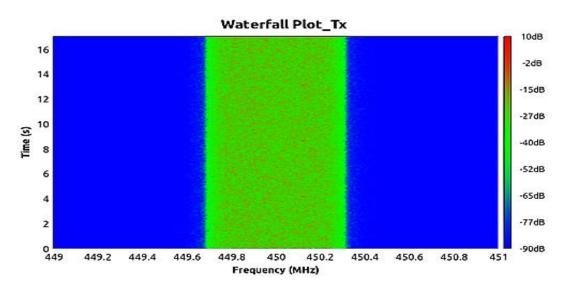
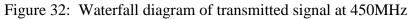


Figure 31: Constellation plot of received signal at 450 MHz

The waterfall diagram of the transmitted signal at 450 MHz and 900MHz are shown in Figure 32 and Figure 34, which has a bandwidth of 800 KHz. It can be seen that frequency outside the bandwidth has relatively low power (below -100dB). It can be observed that the transmitted signal has power of -25dB there by decreasing the power consumption of transmitter that is buried underground. The waterfall diagram of the received signal at 450MHz and 900 MHz are shown in Figure 33 and Figure 35. It can be observed in received signals noises are of low power compared to the required message signal.





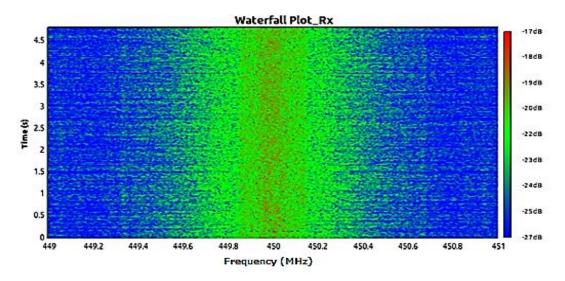


Figure 33: Waterfall diagram of received signal at 450MHz

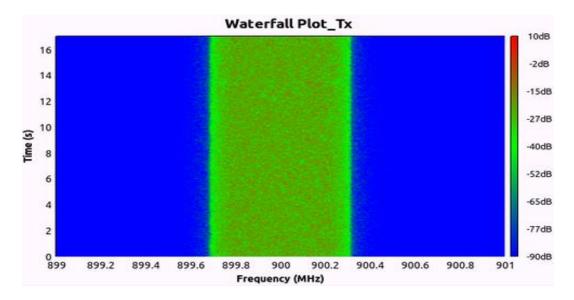


Figure 34: Waterfall diagram of transmitted signal at 900MHz

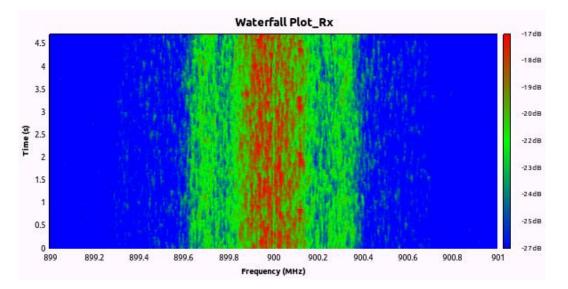


Figure 35: Waterfall diagram of received signal at 900MHz

The constellation diagram is for understanding the modulated signal. However, the signal transmitted in real time is shown in Figure 36, any change in phase represents change in digital data. A 1 volt amplitude with quadrature phase shift modulated signal is transmitted at 900MHz over an OSMOCOM source. The received signal is captured in GNU radio and spectrum analyzer as shown in Figure 37 and Figure 38.

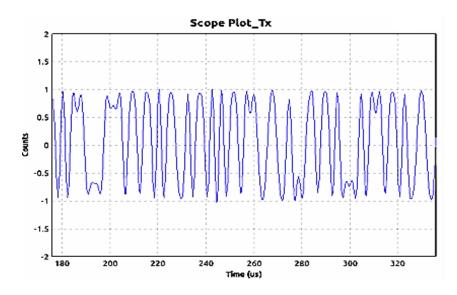


Figure 36: Signal scope of transmitted signal a 900 MHz

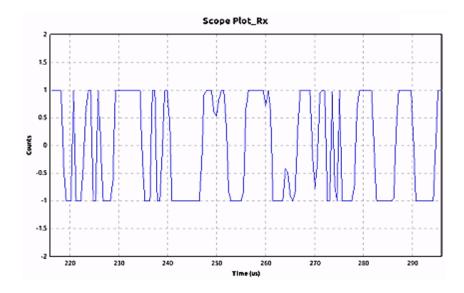


Figure 37: Signal scope of received signal at 900 MHz

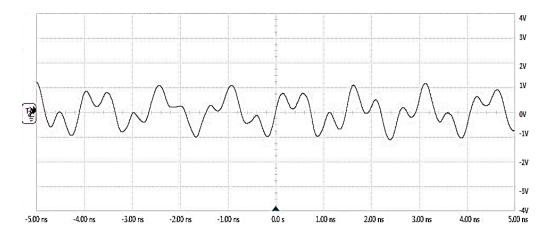


Figure 38: Signal scope of received signal

A dummy file was transmitted continuously with known sequence with specified frequency, bandwidth, and transmission gain. The modulation schemes used in analysis are PSK, QPSK and 8-PSK with different burial depths. The main measurements that decide the performance of communication systems like Signal to Noise Ratio(SNR), data rate was calculated. The SNR was calculated by using Signal to Noise ratio estimator probe in GNU Radio. It can be observed from Table VIII, that SNR decreases as the burrial depth increases. SNR plays an important role in communication, as signal power should be stronger than the noise power. The flow of experiment is as shown in Figure 39. To calculate all the important parameters of communication like SNR, and Data rate, a dummy file of known sequence was sent for a duration of 10 seconds from subsurface transmitter and received at surface receiver and then checking the size of the received file. The experiment was carried out at two frequencies 450 MHZ and 900 MHZ keeping the bandwidth constant at 800MHz. The burial depth was varied from 0.5 meters to 1.5 meters to understand the effect of burial distance as shown in Figure 39. All the experiment was carried out for 5 iterations and an average of all are mentioned in Table 6. It can be observed that the data rate increased as the modulation scheme was changed from PSK to QPSK and It increased more when the modulation scheme was changed from QPSK to 8 PSK. However, 8 PSK will have more error rate compared to QPSK. Comparing all the parameters in Table VIII. QPSK at a operating frequency of 900 MHz was best suited for WUSN as it yields a good data rate of 1.253 Mbps and SNR of 24.265. for the given underground environment.

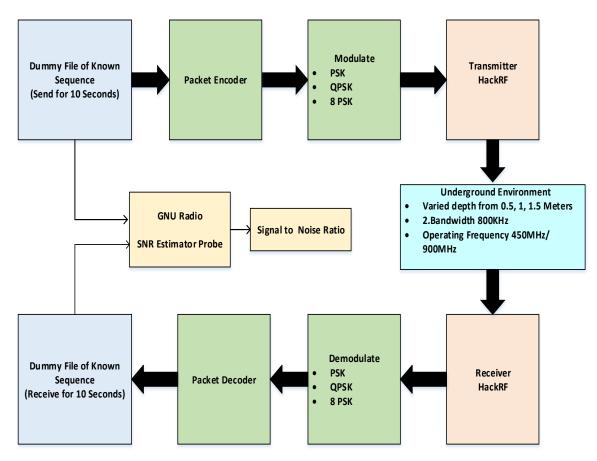


Figure 39: Experimental testbed for calculating data rate and SNR

Mod scheme	Tx gain	Rx gain	C.freq	BW	Depth dist in meters	Avg SNR	Avg Tx time in sec	Avg data received in 10 sec	Avg data rate per sec
								6.45	0.645
BPSK	0 dB	30 dB	450MHz	0.8MHz	1.5	24.534	10	Mbits	Mbps
								12.53	1.253
QPSK	0 dB	30 dB	450MHz	0.8MHz	1.5	24.265	10	Mbits	Mbps
								21.95	2.195
8 PSK	0 dB	30 dB	450MHz	0.8MHz	1.5	24.452	10	Mbits	Mbps
								12.45	1.245
BPSK	0 dB	30 dB	900MHz	0.8MHz	1.5	24.534	10	Mbits	Mbps
								19.53	1.953
QPSK	0 dB	30 dB	900MHz	0.8MHz	1.5	24.265	10	Mbits	Mbps
								28.95	2.895
8 PSK	0 dB	30 dB	900MHz	0.8MHz	1.5	24.452	10	Mbits	Mbps
								6.59	0.659
BPSK	0 dB	30 dB	450MHz	0.8MHz	1	26.776	10	Mbits	Mbps
								11.96	1.196
QPSK	0 dB	30 dB	450MHz	0.8MHz	1	26.522	10	Mbits	Mbps
								19.94	1.994
8 PSK	0 dB	30 dB	450MHz		1	26.254	10	Mbits	Mbps
								13.35	1.335
BPSK	0 dB	30 dB	900MHz	0.8MHz	1	26.244	10	Mbits	Mbps
								19.86	1.986
QPSK	0 dB	30 dB	900MHz	0.8MHz	1	26.244	10	Mbits	Mbps
								29.56	2.956
8 PSK	0 dB	30 dB	900MHz	0.8MHz	1	26.344	10	Mbits	Mbps
								9.33	0.933
BPSK	0 dB	30 dB	450MHz	0.8MHz	0.5	27.853	10	Mbits	Mbps
								10.96	1.096
QPSK	0 dB	30 dB	450MHz	0.8MHz	0.5	27.742	10	Mbits	Mbps
								29.96	2.996
8 PSK	0 dB	30 dB	450MHz	0.8MHz	0.5	27.722	10	Mbits	Mbps
		.		0.03				13.86	1.386
BPSK	0 dB	30 dB	900MHz	0.8MHz	0.5	27.692	10	Mbits	Mbps
		.		0.03				25.01	2.501
QPSK	0 dB	30 dB	900MHz	0.8MHz	0.5	28.124	10	Mbits	Mbps
								31.45	3.145
8 PSK	0 dB	30 dB	900MHz	0.8MHz	0.5	27.985	10	Mbits	Mbps

Table VIII: Data transmission analysis

Note :

Mod Scheme – Modulation scheme

Tx gain – Transmitter gain

Rx – Receiver gain

C. freq –Center frequency

BW-Bandwidth

Depth dist in meters – Depth distance in meters

Avg SNR – Average Signal to Noise Ratio (SNR)

Avg Tx time in sec – Average Transmission time in seconds

Avg data received in 10 sec – Average dara rate in 10 seconds

Avg data rate per sec – Average data rate per second

Mbits – Mega bits

Mbps – Mega bits per second

5.4.HTML display

The .csv file generated by GNU Radio is then displayed in an HTML page as shown in Figure 40. A local python server was used to display the csv file generated by GNU Radio is then displayed in an HTML page as shown in Figure 40.

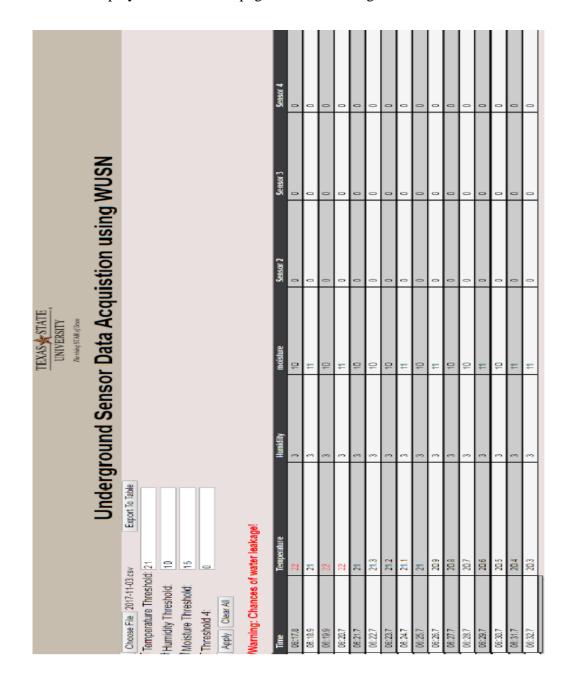


Figure 40: Displaying the received data in HTML page

6. CONCLUSION

A study about the impact of operating frequency, modulation scheme, and signal power with respect to burial depth, soil characteristics, and antenna design of buried underground wireless sensor network is investigated. Characterization of wireless sensor network for detection of water leakage in underground pipes was carried out. The subsurface subsystem was buried, and the system was able to communicate with the surface subsystem. The surface subsystem was able to log and process the sensor data. An innovative test-bed was designed and built to test the capability of the system to establish communication and transmit the sensor data under lossy environment. The measured data was transmitted wirelessly to the surface system on a real-time basis for monitoring and further analysis. The system was capable of working under a subsurface environments and communicate with the surface module at a frequency range of 450MHz to 900MHz. The results show WUSN's ability to communicate successfully and detect water leakages in the pipeline which was be buried 2 meters from the earth's surface.

Future work of the research is to replace the Software Defined Radio with a conventional hardware radio. By doing this a lot of power can be saved which can be used to operate the subsurface system for a longer duration. Generating power by installing transducers that can use underground sources like temperature, vibration, flow, etc. can increase the life of the subsurface subsystem and could be implemented. An alternative to electromagnetic (EM) propagation can be used like Magnetic-Induction (MI) to increase the operating frequency.

APPENDIX

APPENDIX A

```
GNU Radio QPSK transmitter code – top_block.py
#!/usr/bin/env python2
# -*- coding: utf-8 -*-
****
# GNU Radio Python Flow Graph
# Title: Top Block
# Generated: Wed Oct 18 17:49:55 2017
****
if name == ' main ':
   import ctypes
   import sys
   if sys.platform.startswith('linux'):
       try:
          x11 = ctypes.cdll.LoadLibrary('libX11.so')
          x11.XInitThreads()
       except:
          print "Warning: failed to XInitThreads()"
from gnuradio import blocks
from gnuradio import digital
from gnuradio import eng notation
from gnuradio import gr
from gnuradio import wxgui
from gnuradio.eng option import eng option
from gnuradio.fft import window
from gnuradio.filter import firdes
from gnuradio.wxgui import constsink gl
from gnuradio.wxgui import fftsink2
from gnuradio.wxgui import forms
from gnuradio.wxgui import scopesink2
from grc gnuradio import blks2 as grc blks2
```

```
from grc gnuradio import wxgui as grc wxgui
from optparse import OptionParser
import osmosdr
import time
import wx
class top block(grc wxgui.top block gui):
   def init (self):
      grc wxgui.top block gui. init (self, title="Top Block")
      icon path =
"/usr/share/icons/hicolor/32x32/apps/gnuradio-grc.png"
      self.SetIcon(wx.Icon( icon path, wx.BITMAP TYPE ANY))
      ****
      # Variables
      ****
      self.samp rate = samp rate = 2e6
      self.rf gain rx = rf gain rx = 14
      self.no constellation = no constellation = 4
      self.lowFerg = lowFerg = 140e6
      self.if gain rx = if gain rx = 40
      self.bb gain rx = bb gain rx = 40
      self.bandwidth rx = bandwidth rx = 10e6
      self.Frequency = Frequency = 450e6
      ******
      # Blocks
      ****
      samp rate sizer = wx.BoxSizer(wx.VERTICAL)
      self. samp rate text box = forms.text box(
         parent=self.GetWin(),
         sizer= samp rate sizer,
         value=self.samp rate,
         callback=self.set samp rate,
         label='samp rate',
         converter=forms.float converter(),
         proportion=0,
```

```
)
self. samp rate slider = forms.slider(
  parent=self.GetWin(),
   sizer= samp rate sizer,
  value=self.samp rate,
   callback=self.set samp rate,
  minimum=0,
  maximum=40e6,
  num steps=100,
  style=wx.SL VERTICAL,
  cast=float,
  proportion=1,
)
self.GridAdd( samp rate sizer, 1, 3, 1, 1)
rf gain rx sizer = wx.BoxSizer(wx.VERTICAL)
self. rf gain rx text box = forms.text box(
  parent=self.GetWin(),
   sizer= rf gain rx sizer,
   value=self.rf gain rx,
   callback=self.set rf gain rx,
  label='rf_gain_rx',
   converter=forms.float converter(),
  proportion=0,
)
self. rf gain rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= rf gain rx sizer,
  value=self.rf_gain_rx,
   callback=self.set_rf_gain_rx,
  minimum=0,
  maximum=50,
  num steps=51,
  style=wx.SL VERTICAL,
  cast=float,
```

```
proportion=1,
)
self.GridAdd( rf gain rx sizer, 1, 8, 1, 1)
no constellation sizer = wx.BoxSizer(wx.VERTICAL)
self. no constellation text box = forms.text box(
   parent=self.GetWin(),
  sizer= no constellation sizer,
  value=self.no constellation,
   callback=self.set no constellation,
   label='no constellation',
   converter=forms.float converter(),
  proportion=0,
)
self. no constellation slider = forms.slider(
  parent=self.GetWin(),
   sizer= no constellation sizer,
  value=self.no constellation,
   callback=self.set no constellation,
  minimum=2,
  maximum=12,
  num steps=12,
   style=wx.SL VERTICAL,
  cast=float,
  proportion=1,
)
self.GridAdd( no constellation sizer, 1, 2, 1, 1)
if gain rx sizer = wx.BoxSizer(wx.VERTICAL)
self. if gain rx text box = forms.text box(
  parent=self.GetWin(),
   sizer= if gain rx sizer,
  value=self.if gain rx,
   callback=self.set if gain rx,
   label='if gain rx',
   converter=forms.float converter(),
```

```
proportion=0,
)
self. if gain rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= if gain rx sizer,
   value=self.if_gain_rx,
  callback=self.set if gain rx,
  minimum=0,
  maximum=40,
  num steps=5,
   style=wx.SL VERTICAL,
  cast=float,
  proportion=1,
)
self.GridAdd( if gain rx sizer, 1, 5, 1, 1)
bb gain rx sizer = wx.BoxSizer(wx.VERTICAL)
self. bb gain rx text box = forms.text box(
  parent=self.GetWin(),
  sizer= bb gain rx sizer,
  value=self.bb gain rx,
   callback=self.set bb gain rx,
   label='bb gain rx',
   converter=forms.float converter(),
  proportion=0,
)
self. bb gain rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= bb gain rx sizer,
  value=self.bb_gain_rx,
  callback=self.set bb gain rx,
  minimum=0,
  maximum=62,
  num steps=31,
  style=wx.SL_VERTICAL,
```

```
cast=float,
   proportion=1,
)
self.GridAdd( bb gain rx sizer, 1, 6, 1, 1)
bandwidth rx sizer = wx.BoxSizer(wx.VERTICAL)
self. bandwidth rx text box = forms.text box(
  parent=self.GetWin(),
   sizer= bandwidth rx sizer,
  value=self.bandwidth rx,
   callback=self.set bandwidth rx,
   label='bandwidth rx',
   converter=forms.float converter(),
  proportion=0,
)
self. bandwidth rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= bandwidth rx sizer,
  value=self.bandwidth rx,
   callback=self.set bandwidth rx,
  minimum=0,
  maximum=10e6,
  num steps=1000,
   style=wx.SL HORIZONTAL,
   cast=float,
  proportion=1,
)
self.GridAdd( bandwidth rx sizer, 1, 7, 1, 1)
Frequency sizer = wx.BoxSizer(wx.VERTICAL)
self. Frequency text box = forms.text box(
  parent=self.GetWin(),
   sizer= Frequency sizer,
  value=self.Frequency,
  callback=self.set Frequency,
   label='Frequency',
```

```
converter=forms.float converter(),
  proportion=0,
)
self. Frequency slider = forms.slider(
  parent=self.GetWin(),
   sizer= Frequency sizer,
  value=self.Frequency,
   callback=self.set Frequency,
  minimum=100e6,
  maximum=2e9,
  num steps=1000,
   style=wx.SL VERTICAL,
   cast=float,
  proportion=1,
)
self.GridAdd( Frequency sizer, 1, 4, 1, 1)
self.wxgui scopesink2 0 = scopesink2.scope sink c(
  self.GetWin(),
  title="Scope Plot",
  sample rate=samp rate,
  v scale=0,
  v offset=0,
  t scale=0,
  ac couple=False,
  xy mode=False,
  num inputs=1,
   trig mode=wxgui.TRIG MODE AUTO,
   y axis label="Counts",
)
self.Add(self.wxgui scopesink2 0.win)
self.wxgui fftsink2 0 = fftsink2.fft sink c(
   self.GetWin(),
  baseband freq=0,
   y_per_div=10,
```

```
y divs=10,
           ref level=0,
           ref scale=2.0,
           sample rate=samp rate,
           fft size=1024,
           fft rate=15,
           average=False,
           avg alpha=None,
           title="FFT Plot",
           peak hold=False,
           win=window.blackmanharris,
        )
        self.Add(self.wxgui fftsink2 0.win)
        self.wxgui constellationsink2 0 0 =
constsink gl.const sink c(
           self.GetWin(),
           title="Constellation Plot rx",
           sample rate=samp rate,
           frame rate=5,
           const size=2048/4,
          M=4,
           theta=0,
           loop bw=6.28/100.0,
           fmax=0.06,
           mu=0.5,
           gain mu=0.005,
           symbol rate=samp rate/4.,
           omega limit=0.005,
        )
        self.GridAdd(self.wxgui constellationsink2 0 0.win, 2, 1,
1, 5)
        self.osmosdr source 0 = osmosdr.source( args="numchan=" +
str(1) + " " + "" )
        self.osmosdr_source_0.set_sample_rate(samp_rate)
```

```
self.osmosdr source 0.set center freq(Frequency, 0)
self.osmosdr source 0.set freq corr(0, 0)
self.osmosdr source 0.set dc offset mode(0, 0)
self.osmosdr source 0.set iq balance mode(0, 0)
self.osmosdr source 0.set gain mode(False, 0)
self.osmosdr source 0.set gain(rf gain rx, 0)
self.osmosdr source 0.set if gain(if gain rx, 0)
self.osmosdr source 0.set bb gain(bb gain rx, 0)
self.osmosdr source 0.set antenna("", 0)
self.osmosdr source 0.set bandwidth(bandwidth rx, 0)
lowFerq sizer = wx.BoxSizer(wx.VERTICAL)
self. lowFerq text box = forms.text box(
   parent=self.GetWin(),
   sizer= lowFerq sizer,
   value=self.lowFerg,
   callback=self.set lowFerg,
   label='lowFerq',
   converter=forms.float converter(),
  proportion=0,
)
self. lowFerq slider = forms.slider(
  parent=self.GetWin(),
  sizer= lowFerg sizer,
   value=self.lowFerq,
   callback=self.set lowFerq,
  minimum=0,
  maximum=1e9,
  num steps=1000,
   style=wx.SL VERTICAL,
   cast=float,
  proportion=1,
)
self.GridAdd( lowFerq sizer, 1, 1, 1, 1)
self.digital psk demod 0 = digital.psk.psk demod(
```

```
constellation points=no constellation,
         differential=True,
         samples per symbol=4,
         excess bw=0.35,
         phase bw=6.28/100.0,
         timing bw=6.28/100.0,
         mod code="gray",
         verbose=False,
         log=False,
         )
       self.blocks file sink 0 =
blocks.file sink(gr.sizeof char*1,
"/home/raghu/Desktop/Server Sensor/received 0926.csv", False)
       self.blocks file sink 0.set unbuffered(True)
       self.blks2 packet decoder 0 =
grc blks2.packet demod b(grc blks2.packet decoder(
               access code="",
               threshold=-1,
               callback=lambda ok, payload:
self.blks2 packet decoder 0.recv pkt(ok, payload),
          ),
       )
       ****
       # Connections
       ****
       self.connect((self.blks2 packet decoder 0, 0),
(self.blocks file sink 0, 0))
       self.connect((self.digital psk demod 0, 0),
(self.blks2 packet decoder 0, 0))
       self.connect((self.osmosdr source 0, 0),
(self.digital psk demod 0, 0))
       self.connect((self.osmosdr source 0, 0),
(self.wxgui constellationsink2 0 0, 0))
```

```
self.connect((self.osmosdr source 0, 0),
(self.wxgui fftsink2 0, 0))
        self.connect((self.osmosdr source 0, 0),
(self.wxgui scopesink2 0, 0))
    def get samp rate(self):
        return self.samp rate
    def set samp rate(self, samp rate):
        self.samp rate = samp_rate
        self. samp rate slider.set value(self.samp rate)
        self. samp rate text box.set value(self.samp rate)
        self.osmosdr source 0.set sample rate(self.samp rate)
self.wxqui constellationsink2 0 0.set sample rate(self.samp rate)
        self.wxgui fftsink2 0.set sample rate(self.samp rate)
        self.wxgui scopesink2 0.set sample rate(self.samp rate)
    def get rf gain rx(self):
        return self.rf gain rx
    def set rf gain rx(self, rf gain rx):
        self.rf gain rx = rf gain rx
        self. rf gain rx slider.set value(self.rf gain rx)
        self. rf gain rx text box.set value(self.rf gain rx)
        self.osmosdr source 0.set gain(self.rf gain rx, 0)
    def get no constellation(self):
        return self.no constellation
    def set no constellation(self, no constellation):
        self.no constellation = no constellation
self. no constellation slider.set value(self.no constellation)
self. no constellation text box.set value(self.no constellation)
    def get lowFerg(self):
        return self.lowFerq
    def set lowFerq(self, lowFerq):
        self.lowFerq = lowFerq
```

self. lowFerg slider.set value(self.lowFerg) self. lowFerq text box.set value(self.lowFerq) def get if gain rx(self): return self.if gain rx def set if gain rx(self, if gain rx): self.if gain rx = if gain rx self. if gain rx slider.set value(self.if gain rx) self. if gain rx text box.set value(self.if gain rx) self.osmosdr source 0.set if gain(self.if gain rx, 0) def get bb gain rx(self): return self.bb gain rx def set bb gain rx(self, bb gain rx): self.bb gain rx = bb gain rx self. bb gain rx slider.set value(self.bb gain rx) self. bb gain rx text box.set value(self.bb gain rx) self.osmosdr source 0.set bb gain(self.bb gain rx, 0) def get bandwidth rx(self): return self.bandwidth rx def set bandwidth rx(self, bandwidth rx): self.bandwidth rx = bandwidth rx self. bandwidth rx slider.set value(self.bandwidth rx) self. bandwidth rx text box.set value(self.bandwidth rx) self.osmosdr source 0.set bandwidth(self.bandwidth rx, 0) def get Frequency(self): return self.Frequency def set Frequency(self, Frequency): self.Frequency = Frequency self. Frequency slider.set value(self.Frequency) self. Frequency text box.set value(self.Frequency) self.osmosdr source 0.set center freq(self.Frequency, 0) def main(top block cls=top block, options=None): tb = top block cls()tb.Start(True) tb.Wait()

if __name__ == '__main__':
 main()

APPENDIX B

```
GNU Radio QPSK receiver code - top_block.py
```

```
#!/usr/bin/env python2
# -*- coding: utf-8 -*-
****
# GNU Radio Python Flow Graph
# Title: Top Block
# Generated: Sun Oct 22 00:34:55 2017
*****
if name == ' main ':
   import ctypes
   import sys
   if sys.platform.startswith('linux'):
       try:
          x11 = ctypes.cdll.LoadLibrary('libX11.so')
          x11.XInitThreads()
       except:
          print "Warning: failed to XInitThreads()"
from gnuradio import blocks
from gnuradio import digital
from gnuradio import eng notation
from gnuradio import gr
from gnuradio import wxgui
from gnuradio.eng option import eng option
from gnuradio.fft import window
from gnuradio.filter import firdes
from gnuradio.wxgui import constsink gl
from gnuradio.wxqui import fftsink2
from gnuradio.wxgui import forms
from gnuradio.wxgui import numbersink2
from gnuradio.wxgui import scopesink2
```

from gnuradio.wxgui import waterfallsink2
from grc_gnuradio import blks2 as grc_blks2
from grc_gnuradio import wxgui as grc_wxgui
from optparse import OptionParser
import osmosdr
import time
import time

class top block(grc wxgui.top block gui):

```
def __init__(self):
    grc_wxgui.top_block_gui.__init__(self, title="Top Block")
    _icon_path =
"/usr/share/icons/hicolor/32x32/apps/gnuradio-grc.png"
    self.SetIcon(wx.Icon( icon path, wx.BITMAP TYPE ANY))
```

```
# Blocks
****
samp rate sizer = wx.BoxSizer(wx.VERTICAL)
self. samp rate text_box = forms.text_box(
  parent=self.GetWin(),
  sizer=_samp_rate_sizer,
  value=self.samp rate,
  callback=self.set samp rate,
  label='samp_rate',
  converter=forms.float converter(),
  proportion=0,
)
self. samp rate slider = forms.slider(
  parent=self.GetWin(),
  sizer= samp rate sizer,
  value=self.samp rate,
  callback=self.set samp rate,
  minimum=0,
  maximum=40e6,
  num steps=100,
  style=wx.SL VERTICAL,
  cast=float,
  proportion=1,
)
self.GridAdd( samp rate sizer, 1, 7, 1, 1)
rf gain rx sizer = wx.BoxSizer(wx.VERTICAL)
self. rf gain rx text box = forms.text box(
  parent=self.GetWin(),
  sizer= rf gain rx sizer,
  value=self.rf gain rx,
  callback=self.set rf gain rx,
  label='rf gain rx',
  converter=forms.float converter(),
  proportion=0,
```

```
)
self. rf gain rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= rf gain rx sizer,
  value=self.rf gain rx,
  callback=self.set rf gain rx,
  minimum=0,
  maximum=50,
  num steps=51,
   style=wx.SL VERTICAL,
   cast=float,
  proportion=1,
)
self.GridAdd( rf gain rx sizer, 1, 2, 1, 1)
if gain rx sizer = wx.BoxSizer(wx.VERTICAL)
self. if gain rx text box = forms.text box(
  parent=self.GetWin(),
  sizer= if gain rx sizer,
  value=self.if gain rx,
  callback=self.set if gain rx,
  label='if_gain_rx',
  converter=forms.float_converter(),
  proportion=0,
)
self. if gain rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= if gain rx sizer,
  value=self.if_gain_rx,
   callback=self.set_if_gain_rx,
  minimum=0,
  maximum=70,
  num steps=5,
   style=wx.SL VERTICAL,
   cast=float,
```

```
proportion=1,
)
self.GridAdd( if gain rx sizer, 1, 3, 1, 1)
bb gain rx sizer = wx.BoxSizer(wx.VERTICAL)
self. bb gain rx text box = forms.text box(
   parent=self.GetWin(),
   sizer= bb gain rx sizer,
  value=self.bb gain rx,
   callback=self.set bb gain rx,
  label='bb gain rx',
   converter=forms.float converter(),
  proportion=0,
)
self. bb gain rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= bb gain rx sizer,
   value=self.bb gain rx,
   callback=self.set bb gain rx,
  minimum=0,
  maximum=62,
  num steps=31,
  style=wx.SL VERTICAL,
   cast=float,
  proportion=1,
)
self.GridAdd( bb gain rx sizer, 1, 4, 1, 1)
Samples Symbols sizer = wx.BoxSizer(wx.VERTICAL)
self._Samples_Symbols_text_box = forms.text box(
  parent=self.GetWin(),
  sizer= Samples Symbols sizer,
  value=self.Samples Symbols,
   callback=self.set Samples Symbols,
   label='Samples Symbols',
   converter=forms.float converter(),
```

```
proportion=0,
)
self. Samples Symbols slider = forms.slider(
  parent=self.GetWin(),
   sizer= Samples Symbols sizer,
  value=self.Samples Symbols,
   callback=self.set Samples Symbols,
  minimum=2,
  maximum=16,
  num steps=12,
   style=wx.SL VERTICAL,
   cast=float,
  proportion=1,
)
self.GridAdd( Samples Symbols sizer, 1, 5, 1, 1)
Frequency sizer = wx.BoxSizer(wx.VERTICAL)
self. Frequency text box = forms.text box(
  parent=self.GetWin(),
   sizer= Frequency sizer,
  value=self.Frequency,
   callback=self.set Frequency,
  label='Frequency',
   converter=forms.float converter(),
  proportion=0,
)
self. Frequency slider = forms.slider(
  parent=self.GetWin(),
   sizer= Frequency sizer,
   value=self.Frequency,
   callback=self.set Frequency,
  minimum=100e6,
  maximum=2e9,
  num steps=1000,
  style=wx.SL_VERTICAL,
```

```
cast=float,
           proportion=1,
        )
        self.GridAdd( Frequency sizer, 1, 6, 1, 1)
        self.wxgui waterfallsink Tx =
waterfallsink2.waterfall sink c(
           self.GetWin(),
           baseband freq=Frequency,
           dynamic_range=100,
           ref level=0,
           ref scale=2.0,
           sample rate=samp rate,
           fft size=512,
           fft rate=15,
           average=False,
           avg alpha=None,
           title="Waterfall Plot Rx",
        )
        self.GridAdd(self.wxgui waterfallsink Tx.win, 2, 1, 1, 4)
        self.wxgui scopesink2 0 = scopesink2.scope sink c(
           self.GetWin(),
           title="Scope Plot Rx",
           sample rate=samp rate,
           v scale=0,
           v offset=0,
           t scale=0,
           ac couple=True,
           xy mode=False,
           num inputs=1,
           trig mode=wxgui.TRIG_MODE_AUTO,
           y axis label="Counts",
        )
        self.GridAdd(self.wxgui scopesink2 0.win, 4, 1, 1, 4)
        self.wxgui_numbersink2_1 = numbersink2.number_sink c(
```

```
self.GetWin(),
           unit="Units",
          minval=-100,
          maxval=100,
           factor=1.0,
           decimal places=10,
           ref level=0,
           sample rate=samp rate,
           number rate=15,
           average=False,
           avg alpha=None,
           label="Number Plot",
           peak hold=False,
           show gauge=True,
        )
        self.Add(self.wxgui numbersink2 1.win)
        self.wxgui fftsink2 0 0 = fftsink2.fft sink c(
           self.GetWin(),
           baseband freq=Frequency,
           y per div=10,
          y divs=10,
          ref level=0,
           ref scale=2.0,
           sample_rate=samp_rate,
           fft size=512,
           fft rate=15,
           average=False,
           avg alpha=None,
           title="FFT Plot Rx",
           peak hold=False,
        )
        self.GridAdd(self.wxgui fftsink2 0 0.win, 4, 5, 1, 3)
        self.wxgui constellationsink2 0 =
constsink_gl.const_sink_c(
```

```
self.GetWin(),
           title="Constellation Plot Rx",
           sample rate=samp rate,
           frame rate=5,
           const size=2048/4,
           M=4,
           theta=0,
           loop bw=6.28/100.0,
           fmax=0.06,
          mu=0.5,
           gain mu=0.005,
           symbol rate=samp rate/4.,
           omega limit=0.005,
        )
        self.GridAdd(self.wxgui constellationsink2 0.win, 2, 5,
1, 4)
        rf gain sizer = wx.BoxSizer(wx.VERTICAL)
        self. rf gain text box = forms.text box(
           parent=self.GetWin(),
           sizer= rf gain sizer,
           value=self.rf gain,
           callback=self.set rf gain,
           label='rf gain',
           converter=forms.float_converter(),
           proportion=0,
        )
        self. rf gain slider = forms.slider(
           parent=self.GetWin(),
           sizer= rf gain sizer,
           value=self.rf gain,
           callback=self.set rf gain,
           minimum=0,
           maximum=14,
           num_steps=1,
```

```
style=wx.SL VERTICAL,
           cast=float,
           proportion=1,
        )
        self.GridAdd( rf gain sizer, 3, 2, 1, 1)
        self.osmosdr source 2 = osmosdr.source( args="numchan=" +
str(1) + " " + "" )
        self.osmosdr source 2.set sample rate(samp rate)
        self.osmosdr source 2.set center freq(Frequency, 0)
        self.osmosdr source 2.set freq corr(0, 0)
        self.osmosdr source 2.set dc offset mode(2, 0)
        self.osmosdr source 2.set iq balance mode(0, 0)
        self.osmosdr source 2.set gain mode(False, 0)
        self.osmosdr source_2.set_gain(rf_gain_rx, 0)
        self.osmosdr source 2.set if gain(if gain rx, 0)
        self.osmosdr source 2.set bb gain(bb gain rx, 0)
        self.osmosdr source 2.set antenna("", 0)
        self.osmosdr source 2.set bandwidth(0, 0)
        if gain sizer = wx.BoxSizer(wx.VERTICAL)
        self. if gain text box = forms.text box(
          parent=self.GetWin(),
           sizer= if gain sizer,
           value=self.if gain,
           callback=self.set if gain,
           label='if gain',
           converter=forms.float converter(),
           proportion=0,
        )
        self. if gain slider = forms.slider(
          parent=self.GetWin(),
           sizer= if gain sizer,
           value=self.if gain,
           callback=self.set if gain,
```

```
minimum=0,
           maximum=50,
           num steps=51,
           style=wx.SL VERTICAL,
           cast=float,
           proportion=1,
        )
        self.GridAdd( if gain sizer, 3, 3, 1, 1)
        self.digital_dxpsk_demod_0 = digital.dqpsk_demod(
           samples per symbol=Samples Symbols,
           excess bw=0.35,
           freq bw=6.28/100.0,
           phase bw=6.28/100.0,
           timing bw=6.28/100.0,
           mod code="gray",
           verbose=False,
           log=False
        )
        self.blocks file sink 1 =
blocks.file sink(gr.sizeof char*1, "/home/raghu/Desktop/sensor
data/received 2017-10-13.csv", False)
        self.blocks file sink 1.set unbuffered(False)
        self.blks2 packet decoder 1 =
grc blks2.packet demod b(grc blks2.packet decoder(
                access code="",
                 threshold=-1,
                 callback=lambda ok, payload:
self.blks2 packet decoder 1.recv pkt(ok, payload),
           ),
        )
        bb gain sizer = wx.BoxSizer(wx.VERTICAL)
        self._bb_gain_text_box = forms.text_box(
           parent=self.GetWin(),
           sizer= bb_gain_sizer,
```

```
value=self.bb_gain,
   callback=self.set bb gain,
   label='bb gain',
   converter=forms.float_converter(),
  proportion=0,
)
self._bb_gain_slider = forms.slider(
  parent=self.GetWin(),
   sizer= bb_gain_sizer,
  value=self.bb gain,
   callback=self.set bb gain,
  minimum=0,
  maximum=50,
  num steps=51,
  style=wx.SL VERTICAL,
  cast=float,
  proportion=1,
)
self.GridAdd( bb gain sizer, 3, 4, 1, 1)
bandwidth tx sizer = wx.BoxSizer(wx.VERTICAL)
self. bandwidth tx text box = forms.text box(
  parent=self.GetWin(),
   sizer= bandwidth tx sizer,
  value=self.bandwidth tx,
   callback=self.set bandwidth tx,
   label='bandwidth tx',
   converter=forms.float converter(),
  proportion=0,
)
self. bandwidth tx slider = forms.slider(
  parent=self.GetWin(),
   sizer= bandwidth tx sizer,
  value=self.bandwidth tx,
   callback=self.set bandwidth tx,
```

```
minimum=0,
  maximum=10e6,
   num steps=1000,
   style=wx.SL VERTICAL,
  cast=float,
  proportion=1,
)
self.GridAdd( bandwidth tx sizer, 3, 1, 1, 1)
bandwidth rx sizer = wx.BoxSizer(wx.VERTICAL)
self. bandwidth rx text box = forms.text box(
  parent=self.GetWin(),
   sizer= bandwidth rx sizer,
   value=self.bandwidth rx,
   callback=self.set bandwidth rx,
   label='bandwidth rx',
   converter=forms.float converter(),
  proportion=0,
)
self. bandwidth rx slider = forms.slider(
  parent=self.GetWin(),
   sizer= bandwidth rx sizer,
   value=self.bandwidth rx,
   callback=self.set bandwidth rx,
  minimum=0,
  maximum=10e6,
  num steps=1000,
   style=wx.SL VERTICAL,
  cast=float,
  proportion=1,
)
self.GridAdd( bandwidth rx sizer, 1, 1, 1, 1)
Bits Symbol sizer = wx.BoxSizer(wx.VERTICAL)
self. Bits Symbol text box = forms.text box(
   parent=self.GetWin(),
```

```
sizer= Bits Symbol sizer,
         value=self.Bits Symbol,
         callback=self.set Bits Symbol,
         label='Bits Symbol',
         converter=forms.float converter(),
         proportion=0,
       )
       self. Bits Symbol slider = forms.slider(
         parent=self.GetWin(),
         sizer= Bits Symbol sizer,
         value=self.Bits Symbol,
         callback=self.set Bits Symbol,
         minimum=2,
         maximum=16,
         num steps=8,
         style=wx.SL_VERTICAL,
         cast=float,
         proportion=1,
       )
       self.GridAdd( Bits Symbol sizer, 1, 8, 1, 1)
       ****
       # Connections
       ****
       self.connect((self.blks2_packet_decoder_1, 0),
(self.blocks file sink 1, 0))
       self.connect((self.digital dxpsk demod 0, 0),
(self.blks2 packet decoder 1, 0))
       self.connect((self.osmosdr source 2, 0),
(self.digital dxpsk demod 0, 0))
       self.connect((self.osmosdr source 2, 0),
(self.wxgui constellationsink2 0, 0))
       self.connect((self.osmosdr source 2, 0),
(self.wxgui fftsink2 0 0, 0))
```

```
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```

```
self.connect((self.osmosdr_source_2, 0),
(self.wxgui_numbersink2_1, 0))
    self.connect((self.osmosdr_source_2, 0),
(self.wxgui_scopesink2_0, 0))
    self.connect((self.osmosdr_source_2, 0),
(self.wxgui_waterfallsink_Tx, 0))
    def get_samp_rate(self):
        return self.samp_rate
    def set_samp_rate(self):
        self.samp_rate = samp_rate
        self.samp_rate = samp_rate
        self.samp_rate_slider.set_value(self.samp_rate)
        self._samp_rate_text_box.set_value(self.samp_rate)
        self.osmosdr_source_2.set_sample_rate(self.samp_rate)
        self.osmosdr_source_2.set_sample_rate(self.samp_rate)
```

```
self.wxgui_constellationsink2_0.set_sample_rate(self.samp_rate)
self.wxgui_fftsink2_0_0.set_sample_rate(self.samp_rate)
self.wxgui_scopesink2_0.set_sample_rate(self.samp_rate)
```

self.wxgui_waterfallsink_Tx.set_sample_rate(self.samp_rate)

def get_rf_gain_rx(self):
 return self.rf gain_rx

def set_rf_gain_rx(self, rf_gain_rx):
 self.rf_gain_rx = rf_gain_rx
 self._rf_gain_rx_slider.set_value(self.rf_gain_rx)
 self._rf_gain_rx_text_box.set_value(self.rf_gain_rx)
 self.osmosdr_source_2.set_gain(self.rf_gain_rx, 0)

def get_rf_gain(self):
 return self.rf gain

```
def set rf gain(self, rf gain):
    self.rf gain = rf gain
    self. rf gain slider.set value(self.rf gain)
    self. rf gain text box.set value(self.rf gain)
def get_if_gain_rx(self):
    return self.if gain rx
def set_if_gain_rx(self, if_gain_rx):
    self.if gain rx = if gain rx
    self. if gain rx slider.set value(self.if gain rx)
    self. if gain rx text box.set value(self.if gain rx)
    self.osmosdr source 2.set if gain(self.if gain rx, 0)
def get if gain(self):
    return self.if gain
def set if gain(self, if gain):
    self.if gain = if gain
    self. if gain slider.set value(self.if gain)
    self. if gain text box.set value(self.if gain)
def get bb gain rx(self):
    return self.bb gain rx
def set bb gain rx(self, bb gain rx):
    self.bb gain rx = bb gain rx
    self. bb gain rx slider.set value(self.bb gain rx)
    self. bb gain rx text box.set value(self.bb gain rx)
    self.osmosdr source 2.set bb gain(self.bb gain rx, 0)
def get bb gain(self):
    return self.bb gain
```

```
def set_bb_gain(self, bb_gain):
    self.bb_gain = bb_gain
    self._bb_gain_slider.set_value(self.bb_gain)
    self._bb_gain_text_box.set_value(self.bb_gain)
```

```
def get_bandwidth_tx(self):
    return self.bandwidth tx
```

```
def set_bandwidth_tx(self, bandwidth_tx):
    self.bandwidth_tx = bandwidth_tx
    self._bandwidth_tx_slider.set_value(self.bandwidth_tx)
    self. bandwidth_tx_text_box.set_value(self.bandwidth_tx)
```

def get_bandwidth_rx(self):
 return self.bandwidth_rx

```
def set_bandwidth_rx(self, bandwidth_rx):
    self.bandwidth_rx = bandwidth_rx
    self._bandwidth_rx_slider.set_value(self.bandwidth_rx)
    self._bandwidth_rx_text_box.set_value(self.bandwidth_rx)
```

```
def get_Samples_Symbols(self):
    return self.Samples_Symbols
```

```
def set_Samples_Symbols(self, Samples_Symbols):
    self.Samples Symbols = Samples Symbols
```

self. Samples Symbols slider.set value(self.Samples Symbols)

self. Samples Symbols text box.set value(self.Samples Symbols)

def get_Frequency(self):
 return self.Frequency

```
def set_Frequency(self, Frequency):
    self.Frequency = Frequency
    self._Frequency_slider.set_value(self.Frequency)
    self._Frequency_text_box.set_value(self.Frequency)
    self.osmosdr_source_2.set_center_freq(self.Frequency, 0)
    self.wxgui_fftsink2_0_0.set_baseband_freq(self.Frequency)
self.wxgui_waterfallsink_Tx.set_baseband_freq(self.Frequency)
```

def get_Bits_Symbol(self):
 return self.Bits Symbol

```
def set_Bits_Symbol(self, Bits_Symbol):
    self.Bits_Symbol = Bits_Symbol
    self._Bits_Symbol_slider.set_value(self.Bits_Symbol)
    self._Bits_Symbol_text_box.set_value(self.Bits_Symbol)
```

def main(top_block_cls=top_block, options=None):

tb = top_block_cls()
tb.Start(True)
tb.Wait()

if __name__ == '__main__':
 main()

APPENDIX C

Data_Acquisition_System.py

```
# Sensor data logging using MCP3008 analog input channels
# Author: Raghu Krishnappa
import RPi.GPIO as GPIO
import time
GPIO.cleanup()
# Import SPI library and MCP3008 library.
import Adafruit GPIO.SPI as SPI
import Adafruit MCP3008
from time import sleep
from datetime import datetime
#ADDING TO CREATE TEXT FILE
GPIO.setmode (GPIO.BCM)
GPIO.setup(17, GPIO.IN)
import spidev
import time
spi = spidev.SpiDev()
spi.open(0, 0)
datafile = file("temperature.csv", "w")
datafile.write("%-25s %-25s %%-25s %-25s %
25s\n"
%("Date", "Time", "Temperature", "Humidity", "Soil Sensor", "Sensor 4"
,"Sensor 5","Sensor 6"))
#mcp = Adafruit MCP3008.MCP3008(clk=CLK, cs=CS, miso=MISO,
mosi=MOSI)
# Hardware SPI configuration:
SPI PORT = 0
SPI DEVICE = 0
mcp = Adafruit MCP3008.MCP3008(spi=SPI.SpiDev(SPI PORT,
SPI DEVICE))
var =1
while var == 1:
```

```
if GPIO.input(17) == 1:
           print('Reading MCP3008 values, press Ctrl-C to
quit...')
# Print nice channel column headers.
           print('|
                                    | [17] | [17] | [17] | {4:>4}
| {5:>4} | {6:>4} | {7:>4} | '.format(*range(8)))
           print('-' * 57)
# Main program loop.
    # Read all the ADC channel values in a list.
           values = [0] * 8
           for i in range(8):
        # The read adc function will get the value of the
specified channel (0-7).
                values[i] = mcp.read adc(i)
    # Print the ADC values.
                print('| {0:>4} | {1:>5} | {2:>4} | {3:>4} |
{4:>4} | {5:>4} | {6:>4} | {7:>4} | '.format(*values))
    # Pause for half a second.
                temperature = mcp.read adc(2)
                humidity = mcp.read adc(3)
                if temperature < 1000 or humidity > 150:
                      print('Water Leakage found')
                else:
                      print('No Water leakage found')
                now = datetime.now()
                datafile.write("%-35s %-25s %-25s %-25s %-25s %-
25s %-25s\n" %(now,temperature,humidity,"0","0","0","0"))
                time.sleep(1)
else:
     datafile.close()
```

```
print "Data Logging End"
```

APPENDIX D

HTML – Javascript

```
<html>
<head>
<title>Sensor value report - Texas State University</title>
<link rel="icon" type="image/png" href="agile.png">
<style type="text/css">
   body
    {
        padding-top: 3px;
        padding-bottom: 3px;
        background-color: #eae0e0;
        font-family: 'Adobe Garamond W01', Garamond, 'Goudy Old
                      Style', 'Times New Roman', serif !
                      important;
        color: #000 !important;
        height: 80%;
    }
     h1
      {
       position: relative;
       top: 5px;
       left: 2px;
       padding: 5px;
       margin: 2px;
      }
     header
     {
     margin: Opx Opx Opx Opx;
      padding: 2px;
      text-align: center;
     background-color: #c7bdae;
```

```
}
     footer
     {
      margin: Opx Opx Opx Opx;
      padding-bottom: 20px;
      padding-left: 2px;
      padding-right: 5px;
      text-align: left;
      background-color: #500400;
      color: #fff;
      width: 100%;
  /* Set the fixed height of the footer here */
      height: 80px;
     }
a:link {
    color: #fff;
    background-color: transparent;
    text-decoration: none;
}
a:visited {
    color: #fff;
   background-color: transparent;
    text-decoration: none;
}
a:hover {
    color: #fff;
    background-color: transparent;
    text-decoration: underline;
}
a:active {
    color: yellow;
   background-color: transparent;
    text-decoration: underline;
}
```

```
.grid
{
    border-spacing: 0px;
    font-family: Arial;
    font-size: 12px;
     width: 100%;
}
.grid th
{
    background-color: #3A393C;
    color: #fff;
    padding: 2px 10px;
    text-align: left;
}
.grid tr:nth-child(even)
{
    background-color: #f5f5f5;
     border: 1px solid black;
}
.grid tr:nth-child(odd)
{
    background-color: #ccc;
     border: 1px solid black;
}
 .grid tr:hover
{
   background-color: #664b00;
   color: #FFF;
}
.grid td
{
    padding: 2px 10px;
    vertical-align: bottom;
     border: 1px solid black;
```

```
}
.inputs{
       min-height: 100%;
       /* equal to footer height */
       margin-bottom: -142px;
}
.inputs:after {
       content: "";
       display: block;
}
     .inputs:after {
       height: 142px;
}
                </style>
   <script src="https://code.jquery.com/jquery-1.10.2.js"></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></scri
<script>
function initiate()
{
$.ajax({
           url:exportToTable(),
           success:function() {
           applyStyle();
}
});
}
function exportToTable() {
var regex = /^([a-zA-Z0-9\s \\.\-:])+(.csv)$/;
                            //Checks whether the file is a valid csv file
                             if (regex.test($("#csvfile").val().toLowerCase())) {
                                             //Checks whether the browser supports HTML5
                                             if (typeof (FileReader) != "undefined") {
                                                             var reader = new FileReader();
                                                              reader.onload = function (e) {
```

```
var table = '';
 var allRows = e.target.result.split(/\r?\n|\r/);
 for (var singleRow = 0; singleRow < allRows.length;</pre>
singleRow++) {
   if (singleRow === 0) {
     table += '<thead>';
     table += '';
   } else {
     table += '';
   }
   var rowCells = allRows[singleRow].split(',');
   var infault = false;
   for (var rowCell = 0; rowCell < rowCells.length; rowCell++) {</pre>
     if (singleRow === 0) {
       table += '';
       table += rowCells[rowCell];
       table += '';
     } else {
       table += '';
       table += rowCells[rowCell];
       table += '';
      var a = parseFloat(rowCells[rowCell]);
     }
   }
   if (singleRow === 0) {
     table += '';
     table += '</thead>';
     table += '';
   } else {
     table += '';
   }
 }
 table += '';
 table += '';
```

```
$('#tablespace').empty();
 $('#tablespace').append(table);
$('#applyBtn').prop('disabled', false);
$('#clearBtn').prop('disabled', false);
  }//onload
     reader.readAsText($("#csvfile")[0].files[0]);
 }// html supported
else
 {
       alert("Sorry! Your browser does not support HTML5!");
 }
}//valid csv
else
 {
  alert("Please upload a valid CSV file!");
}
}
function applyStyle()
{
 $("#sensorValues td:nth-child(2)").each(function () {
     var tmpThres = parseInt(($("#tempThreshold").val()));
       if (parseInt($(this).text(), 10) >= tmpThres ) {
         $(this).css("color", "#ff4d4d");
       }
   });
  $("#sensorValues td:nth-child(3)").each(function () {
     var humThres = parseInt(($("#humidThreshold").val()));
       if (parseInt($(this).text(), 10) >= humThres ) {
         $(this).css("color", "#ff4d4d");
       }
  });
  $("#sensorValues td:nth-child(4)").each(function () {
```

```
var humThres = parseInt(($("#snsr1Threshold").val()));
       if (parseInt($(this).text(), 10) <= snsr1Threshold) {</pre>
         $(this).css("color", "#ff4d4d");
       }
   });
 $("#sensorValues td:nth-child(5)").each(function () {
     var humThres = parseInt(($("#snsr1Threshold").val()));
       if (parseInt($(this).text(), 10) <= snsr2Threshold) {</pre>
         $(this).css("color", "#ff4d4d");
       }
   });
}
</script>
</head>
<body >
  <header>
    <img src="txst-primary.png" alt="Texas State University"
width= "25%" height= "15%" align="middle"/>
  <h1>Underground Sensor Data Acquisition using WUSN</h1>
  </header>
<div id="inputgroup" class ="inputs" height="100%">
<main>
<input type="file" id="csvfile" />
<input type="button" id="viewfile" value="Export To Table"</pre>
onclick="initiate()" />
<br>
<form>
 Threshold 1: <input type="number" id="tempThreshold" value="200"
/> <br>
 Threshold 2: <input type="number" id="humidThreshold"
value="200" minlength="1" required/> <br>
 Threshold 3: <input type="number" id="snsr1Threshold"
value="100" /><br>
```

```
Threshold 4: <input type="number" id="snsr2Threshold"</pre>
value="150" /><br>
<input type="button" id="applyBtn" value="Apply" disabled onclick</pre>
="initiate()"
<input type = "button" id="clearBtn" value ="Clear All" disabled</pre>
onclick ="exportToTable()" />
</form>
<div id="tablespace">
</div>
</main>
</div>
<br />
<br />
<footer>
  By: Raghu Krishnappa
  MS- Engineering, Texas State University
 Email:<a href="mailto:r k88@txstate.edu" color="#fff">
 r k88@txstate.edu </a>.
</footer>
</body>
</html>
```

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